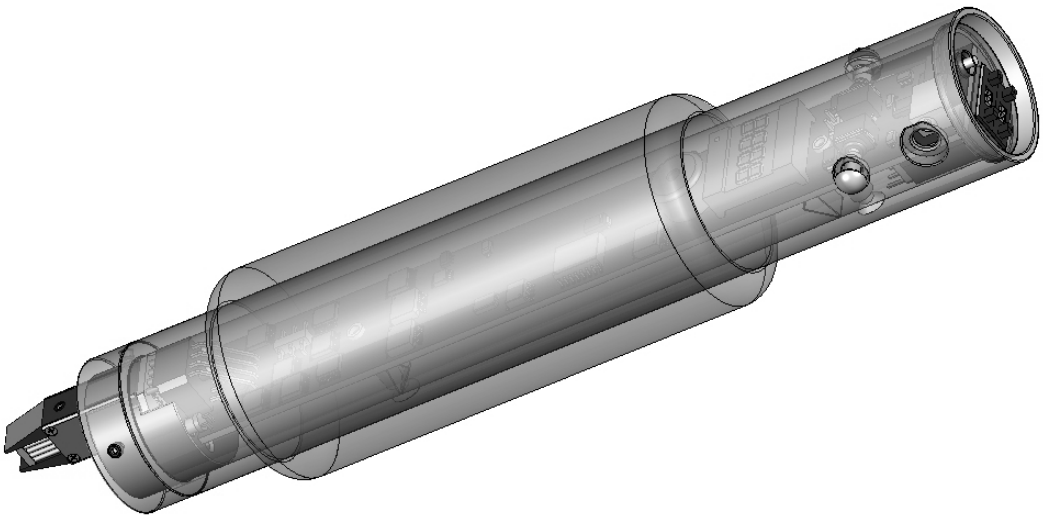
PENLOADER TOOL

User Manual

For Software Version: 2.07



The use of this apparatus is limited to legitimate and legal purposes for vehicle maintenance, in compliance with federal and state laws and regulations.

Thumbwheel Setting	Operation
00	Write from memory block 0
01	Write from memory block 1
02	Write from memory block 2
03	Write from memory block 3
04	Display keys for 3key 16 bit
05	Prog file: 3key16bit
06	Prog file: 16bit
07	Prog file: 32bit
08	Prog file: 47010
09	Prog file: 34010
10	Prog file: 50020
11	Prog file: 60330
12	Prog file: 60230
13	Prog file: 33110
14	Prog file: Aa010
15	Prog file: 35090
16	Prog file: 60220
17	Prog file: 08010
18	Prog file: 50050
19	Prog file: 48020
20	Prog file: 0e010
21	Prog file: 47020
22	Prog file: 50030
23	Prog file: 50031
24	Prog file: 24020
25	Prog file: nontrans
26	Prog file: Red_Black
27	Display Red and Black keys
28	Erase device to all FF
29	Erase device to all 00
30	Prog file: EarlyToyota
31	Prog file: FJ_S93C66
32	Prog file: SaabCIM03_09
33	Not in use
34	Prog file:id box 93C86b virgin

35	Prog file: 2010Camry
36	Prog file: iSmart_Key_proxy_IDbox
37 to 83	Not in use
84	Chevrolet Cruze PIN read
85	Fiat PIN read
86	Saab PIN read
87	Toyota/Lexus 3 key read
88	Dodge Caravan PIN read
89	Jeep Liberty 95080 PIN read
90	Nissan 05 PIN read
91	Nissan 09 PIN read
92	VW Beetle PIN read
93	Isuzu PIN read
94	Chrysler PIN read
95	Restore original contents
98	Switch to THUMB 1 settings
99	Display serial number and power supply voltage

THUMB 1 settings:

Thumbwheel Setting	**Operation**
00	Send memory block 0 to computer
01	Send memory block 1 to computer
02	Send memory block 2 to computer
03	Send memory block 3 to computer
04	Receive data from computer and save in memory block 0
05	Receive data from computer and save in memory block 1
06	Receive data from computer and save in memory block 2
07	Receive data from computer and save in memory block 3
08	Read and save to memory block 0
09	Read and save to memory block 1

10	Read and save to memory block 2
11	Read and save to memory block 3
12	Save last to memory block 0
13	Save last to memory block 1
14	Save last to memory block 2
15	Save last to memory block 3
16	Read and save 25C010 to Restore block
17	Read and save 25C020 to Restore block
18	Read and save 25C040 to Restore block
19	Read and save 25C080 to Restore block
20	Read and save 25C160 to Restore block
99	Display serial number and power supply voltage

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1 Introduction

The Penloader was designed to provide a tool that can be used to program memory devices installed on circuit boards, as well as read existing PINs. The tool is simple to use and requires no external computers, keypad entry devices, adaptor boards or cables.

Features of the tool are:

- Small sized unit for hand held use
- 4 digit alpha-numeric display
- Simple to use
- Programming options selected through a 2 digit thumbwheel switch
- Onboard probes with spring loaded protective cover, for programming 8 pin SOIC packages
- Supports Microwire, I2C and SPI devices
- Powered by rechargeable batteries or external 12V dc supply
- Provides measurement of power supply voltage (battery and external supply)
- Includes dual LED lamps to illuminate area around device to be programmed
- Audio feedback to user
- Capability to read and display PIN numbers
- 60 second auto power off when not in use
- Software is field updateable using a Windows PC and a serial cable
- 4 on board memory blocks that can be used to save 4 unique user files.
- Restore operation that can be used to restore contents of last device programmed.

2 Product Features

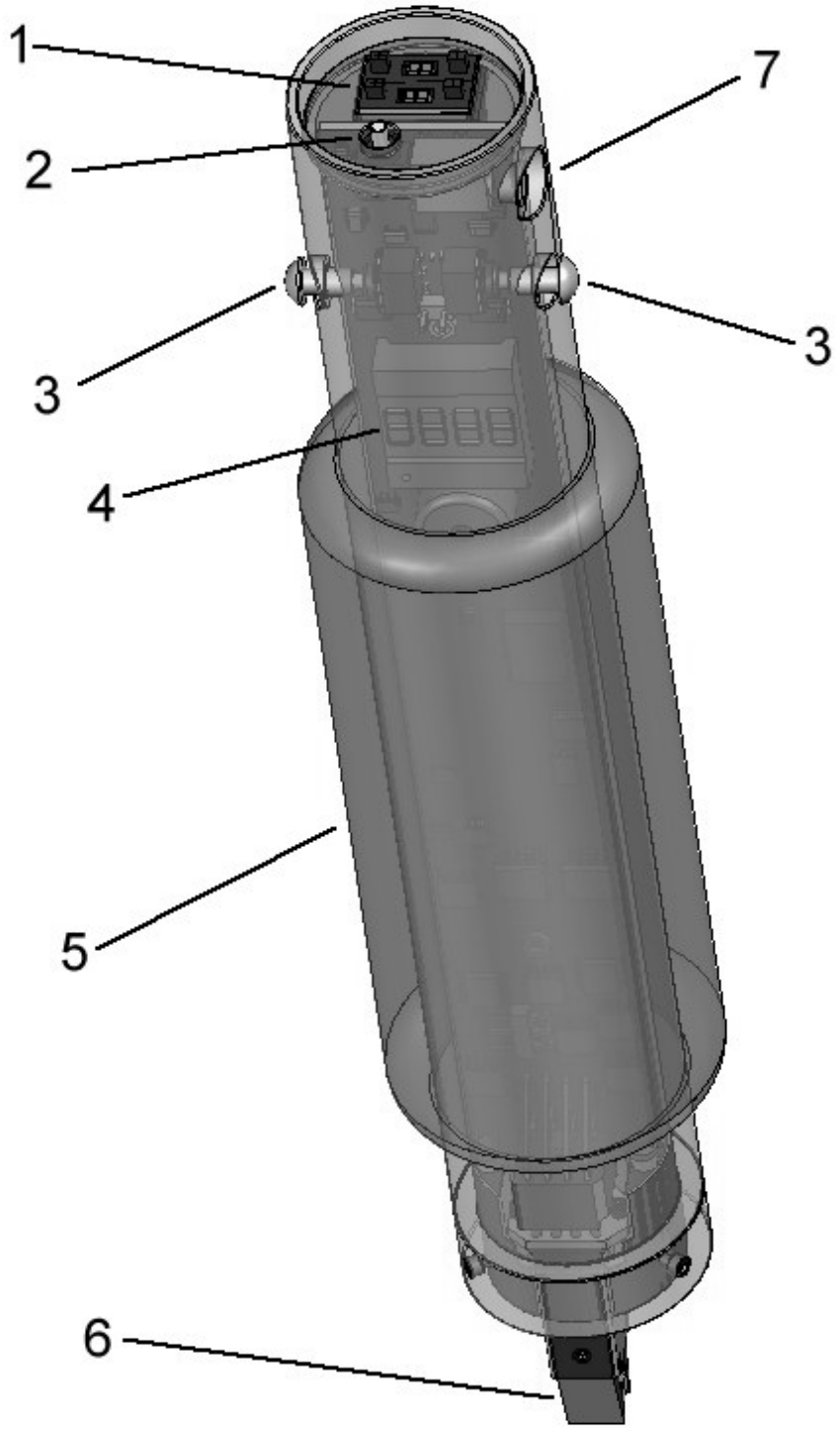


Figure 1 – Penloader Unit

Item	Description
1	Thumbwheel selector
2	On/Off button
3	START buttons
4	4 character display
5	Neoprene grip
6	Spring probes
7	12V dc input connector

3 Penloader Operation

This tool provides a set of programming and PIN read functions to help the locksmith when programming new transponder keys and proxy.

3.1 *General Operation*

The basic operating procedure for using the Penloader is as follows:

(i) Remove module containing memory device to be programmed, from the vehicle, and disassemble to provide access to the memory device to be programmed or read.

(ii) Set thumbwheel to the required number (refer to Table 3.1 below).

(iii) Power up the Penloader (thumbwheel must not be set to 98 before power up).

(iv) Position the Penloader over the 8 pin memory device ensuring that the spring probes are making good contact with the legs on the memory device. Where possible, a “Flash device identifier” is specified to help locate the correct 8 pin device on the circuit board. Figure 2 below shows how to locate pin 1 on the 8 pin memory device. It is important that the spring probe identified as “1”, is in contact with Pin 1 on the 8 pin memory device.

(v) Push the START button.

(vi) The 4 character display will show status as the programming/read operation proceeds. The Penloader unit will also provide audio cues during the operation (ref section 3.2 below).

(vii) On completion the display will identify whether the programming operation was successful or not. In the case of PIN reads, the display will show the 4 digit PIN (and hold it for 5 seconds) if the operation was successful.

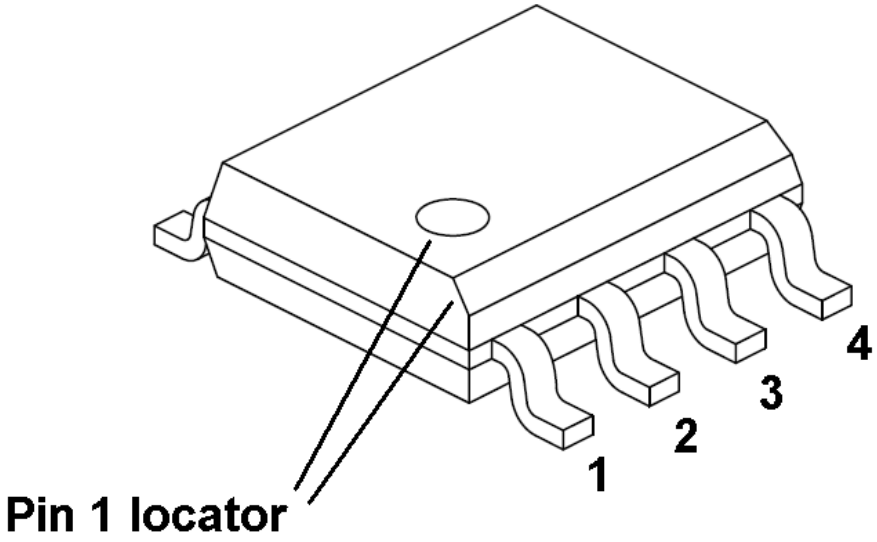


Figure 2 – Locator for Pin 1

The following table shows the options that are selectable using the thumbwheel.

Thumbwheel Setting	Penloader Function
00	Write using data from memory block 0
01	Write using data from memory block 1
02	Write using data from memory block 2
03	Write using data from memory block 3
04	Displays 2 keys for use with thumbwheel setting 05
05	Lexus or Toyota **3 key** file program
06	Lexus or Toyota - **16bit** file program
07	Lexus or Toyota - **32bit** file program
08	Toyota Prius - **47010** file program
09	Toyota Sequoia - **34010** file program
10	Lexus LS400 - **50020** file program
11	Lexus GX470 - **60330** file program
12	Lexus LX470 - **60230** file program
13	Lexus ES330 - **33110** file program
14	Toyota Camry – **aa010** file program
15	Toyota 4runner - **35090** file program
16	Toyota Landcruiser - **60220** file program
17	Toyota Sienna - **08010** file program
18	Lexus LS430 - **50050** file program

19	Lexus RX330 - **48020** file program
20	Lexus RX330 - **0e010** file program
21	Toyota Prius - **47020** file program
22	Lexus LS430 - **50030** file program
23	Lexus LS430 - **50031** file program
24	Lexus SC430 - **24020** file program
25	Lexus or Toyota - **nontrans** file program
26	Honda **Red/Black keys** program
27	Displays 2 keys for use with thumbwheel setting 26
28	Erase device to all **FF**
29	Erase device to all **00**
30	Toyota – **EarlyToyota** file program
31	Toyota FJ Cruiser - **FJ_S93C66** file program
32	Saab CIM- **SaabCIM03_09** file program
33	Not used
34	Toyota - id box 93C86b virgin file program
35	Toyota Camry - 2010Camry file program
36	Toyota - iSmart_Key_proxy_IDbox file program
37 - 83	Not used
84	Chevrolet Cruze PIN read
85	Fiat Punto/500 PIN read

86	Saab PIN read
87	Toyota/Lexus 3 key read
88	Dodge Caravan PIN read
89	Jeep Liberty 95080 PIN read
90	Nissan 2005 PIN read
91	Nissan 2009 and up PIN read
92	VW Beetle 2000 PIN read
93	Isuzu 2003-2005 PIN read
94	Chrysler PIN read
95	Restore original contents
98	Switch to THUMB 1 settings
99	Displays unit serial number and power supply voltage

Table 4.1 – Thumbwheel selection options

3.2 *Visual and Audible Cues*

When the Penloader is used to program an update into a memory device it will provide both visual and audio cues to the user. The following table defines these cues and their definition. Note that all visual cues are displayed on the 4 character display.

Visual Cue	Audio Cue	Definition
IDNT	Faint ticking sound, with ticks approximately 1 second apart	The Penloader is determining what type and size device it is currently positioned over.
PROG	Machine gun type sound	The Penloader is programming the external memory device.
VRFY	Same sound as used for PROG.	The Penloader is comparing the data in the programmed part, with the data used to perform the program function.
OK	Pseudo “charge” tune.	The VRFY operation was successful, and the data in the programmed part matches the data used in the program operation.
FAIL	Low tone held for 2 seconds.	An error occurred, or the Penloader could not determine the type of device.
READ	None	The Penloader unit is reading data from an external memory device.
SAVE	None	The Penloader unit is saving data into a memory block.

Table 4.2 – Visual and audible cues

3.3 *Memory Blocks*

The Penloader contains four onboard memory blocks, which can be used for the purpose of saving and retrieving custom data files. Each memory block can hold up to 2K Bytes (2048 Bytes) of data. To identify the memory blocks, they are numbered as 0, 1, 2 and 3.

Data can be read from an external memory device and saved to any of the four memory blocks (THUMB 1 thumbwheel options 08 to 11 – refer to section 3.5). External memory devices can also be programmed using data sourced from any of the four memory blocks (thumbwheel options 00 through 03).

In addition, the Penloader contains the capability to send the contents of any of the memory blocks to an external computer (via RS-232) for viewing and editing purposes (THUMB 1 thumbwheel options 00 to 03); and also to receive, and save to a memory block, data files from an external computer (THUMB 1 thumbwheel options 04 to 07).

Each memory block has an associated comment field, which can be used to name or add a note for a particular memory block. The comment field may not exceed 58 characters in length (including spaces). To add a comment field, an external computer must be used. This procedure is described in a separate document called “Penloader Tool – Data Send and Receive Manual”.

3.4 *Restore Original Contents*

The Penloader also contains a reserved “Restore” memory block which is used by the Penloader to save the contents of an external memory device before it overwrites it with new data.

When programming an external memory device, and after the START button is pressed, and the Penloader has

identified the external device to be programmed, the Penloader reads the contents of the external memory device, and saves it to the “Restore” memory block.

Should the user desire to restore the original contents of the external memory device after programming, this is made possible through the use of the thumbwheel 95 setting.

It is important to note that the “Restore” memory block is overwritten by each subsequent programming of an external device. As a consequence, it is only possible to restore the last contents of the last external memory device programmed.

It is possible to permanently save the contents of the “Restore” memory block, as described in section 4.2.4.

3.5 *THUMB 1 Settings*

The Penloader contains a second bank of thumbwheel settings, referred to as the THUMB 1 settings. These settings are invoked by setting the thumbwheel to 98 prior to powering on the Penloader. When this is done, the display will indicate “THUMB 1 active”, and the thumbwheel selections will switch over to the THUMB 1 settings table, as follows:

Thumbwheel Setting	Operation
00	Send memory block 0 to an external computer
01	Send memory block 1 to an external computer
02	Send memory block 2 to an external computer
03	Send memory block 3 to an external computer

04	Receive data from computer and save in memory block 0
05	Receive data from computer and save in memory block 1
06	Receive data from computer and save in memory block 2
07	Receive data from computer and save in memory block 3
08	Read and save to memory block 0
09	Read and save to memory block 1
10	Read and save to memory block 2
11	Read and save to memory block 3
12	Save last to memory block 0
13	Save last to memory block 1
14	Save last to memory block 2
15	Save last to memory block 3
16	Read and save 25C010 to Restore block
17	Read and save 25C020 to Restore block
18	Read and save 25C040 to Restore block
19	Read and save 25C080 to Restore block
20	Read and save 25C160 to Restore block
99	Display serial number and power supply voltage

These thumbwheel settings will remain in place until the power is cycled, with the thumbwheel set to some setting other than 98.

4 *Thumbwheel* Selections In Detail

4.1 *General Operation*

The following sections describe the operation of the Penloader under the general thumbwheel settings.

4.1.1 Thumbwheel Settings 00 through 03

File: Sourced from Memory Block (0,1,2 or 3)
Flash device identifier: Depends on manufacturer
Type of operation: Programming
Manufacturer(s): Any

These thumbwheel setting are used to program a memory device (93C series [microwire] and 24C series [I2C]) using the contents of one of the four memory blocks provided. Set thumbwheel to 00, 01, 02, or 03 depending on which memory block (1, 2, 3, or 4) should source the data to be programmed into to the external device. Note that the contents of the comment field will scroll on the display when the thumbwheel is set to one of these selections.

To perform the programming function use the procedure described in section 3.1. Display must display “OK” at the end of the procedure, else the programming operation failed.

4.1.2 Thumbwheel Setting 04

This thumbwheel setting is used to display the 2 keys programmed into a memory device using Thumbwheel setting 05. The keys are displayed in 4 character increments, as follows:

(i) Before starting, perform the programming procedure as described in section 4.1.3 below.
(ii) Set thumbwheel to 28.
(iii) Press the START button. The display will scroll until “KEY1” is displayed, then the scroll operation will pause. KEY1 is the first Key, and KEY2 is the second Key.
(iv) Press the START button again to continue the display scroll to the next 4 digits of the key value.
(v) Continue step (iv) until all 28 digits of both keys have been displayed. Pressing START again will scroll the data from the beginning again.

4.1.3 Thumbwheel Setting 05

File: 3 key16bit
Flash device identifier: IC900
Type of operation: Programming
Manufacturer(s): Toyota, Lexus – Type 1 ECU (models specified in the following table).

Model	Year	ECU Location
4Runner	1998-2001	Behind glove box
Avalon	1998-2003	Behind glove box
Camry	1998-2000	Behind glove box
Solara	1998-2000	Behind glove box
Highlander	2001-2003	Behind glove box
Landcruiser	1998-2000	Behind glove box
MR2	2001-2003	Behind driver seat

Rav 4	2002-2003	Behind glove box
Sienna	1998-2003	Behind glove box
ES 300	1998-2001	Behind glove box
GS 300	1998-2000	Under hood, driver's side
GS 400	1998-2000	Under hood, driver's side
LS 400	1998-2000	Behind glove box
LX 470	1998-2000	Under hood
RX 300	1999-2003	Under hood
SC 300	1998-2000	Below glove box, under carpet
SC 400	1998-2000	Below glove box, under carpet

Note: Use this option if the immobilizer will not enter "Learn" mode after re-programming using Thumbwheel selection 30.

To perform the programming function use the procedure described in section 3.1. Display must display "OK" at the end of the procedure, else the programming operation failed.

After the programming procedure successfully completes, set Thumbwheel to 04 to display the two Key values programmed.

4.1.4 Thumbwheel Setting 06

File: 16bit
Flash device identifier: IC900
Type of operation: Programming
Manufacturer(s): Toyota, Lexus – Type 1 ECU (models specified in the following table).

Model	Year	ECU Location
4Runner	1998-2001	Behind glove box
Avalon	1998-2003	Behind glove box
Camry	1998-2000	Behind glove box
Solara	1998-2000	Behind glove box
Highlander	2001-2003	Behind glove box
Landcruiser	1998-2000	Behind glove box
MR2	2001-2003	Behind driver seat
RAV 4	2002-2003	Behind glove box
Sienna	1998-2003	Behind glove box
ES 300	1998-2001	Behind glove box
GS 300	1998-2000	Under hood, driver's side
GS 400	1998-2000	Under hood, driver's side
LS 400	1998-2000	Behind glove box
LX 470	1998-2000	Under hood
RX 300	1999-2003	Under hood
SC 300	1998-2000	Below glove box, under carpet
SC 400	1998-2000	Below glove box, under carpet

To perform the programming function use the procedure described in section 3.1. Display must display "OK" at the end of the procedure, else the programming operation failed.

After programming is successfully completed, follow the procedure described in Appendix A, section A.1.1 to register keys into the ECU.

If the immobilizer will not enter “Learn” mode after re-programming, reprogram using Thumbwheel setting 29.

Note: If vehicle will only register 1 key after programming - this is an indication that it probably uses a Type 2 ECU, and was programmed with the wrong file. Reflash with the correct file.

4.1.5 Thumbwheel Setting 07

File: 32bit
Flash device identifier: IC900
Type of operation: Programming
Manufacturer(s): Toyota, Lexus – Type 2 ECU (models specified in the following table).

Model	Year	ECU Location
4Runner	2002	Behind glove box
Camry	2001-2009	Behind glove box
Solara	2001-2004	Behind glove box
LandCruiser	2001-2002	Behind glove box
Sequoia	2001-2002	Behind glove box
ES 300	2002-2003	Behind glove box
GS 300	2001-2003	Under hood, driver’s side
GS 430	2001-2003	Under hood, driver’s side
IS 300	2001-2003	Under hood, driver’s side
LX 470	2001-2002	Behind glove box

To perform the programming function use the procedure described in section 3.1. Display must display “OK” at the

end of the procedure, else the programming operation failed.

After programming is successfully completed, follow the procedure described in Appendix A, section A.1.1 to register keys into the ECU.

Note: If vehicle will only register 1 key after programming - this is an indication that it probably uses a Type 1 ECU, and was programmed with the wrong file. Reprogram with the correct file.

4.1.6 Thumbwheel Setting 08

File: 47010
Flash device identifier: IC
Type of operation: Programming
Manufacturer(s): Toyota (models specified in the following table).

Model	Year	Immo Location
Prius	2001-2003	Under dash board, above steering column. Must drop the column – 10mm bolt to release the bracket located in left corner behind roll bar.

To perform the programming function use the procedure described in section 3.1. Display must display “OK” at the end of the procedure, else the programming operation failed.

After programming is successfully completed, follow the procedure described in Appendix A, section A.4.1 to register keys into the Immobilizer.

After programming all modules must be resynchronized by performing the following procedure:

4.1.7 Thumbwheel Setting 09

File: 34010
Flash device identifier: IC2
Type of operation: Programming
Manufacturer(s): Toyota (models specified in the following table).

Model	Year	Immo Location
Sequoia	2003 and newer	Behind cluster. Must be a 4D-67 transponder.

To perform the programming function use the procedure described in section 3.1. Display must display “OK” at the end of the procedure, else the programming operation failed.

Important: One of the pins of the blue colored component in the corner of the board next to IC1, must be connected to GND before trying to program IC2 (refer to photo in Appendix B).

After programming is successfully completed, follow the procedure described in Appendix A, section A.6.1 to register keys into the Immobilizer.

4.1.8 Thumbwheel Setting 10

File: 50020
Flash device identifier: IC2
Type of operation: Programming
Manufacturer(s): Lexus (models specified in the following table).

Model	Year	ECU Location
LS 400	1997	Behind glove box

To perform the programming function use the procedure described in section 3.1. Display must display “OK” at the

end of the procedure, else the programming operation failed.

After programming is successfully completed, follow the procedure described in Appendix A, section A.3.1 to register keys into the ECU.

4.1.9 Thumbwheel Setting 11

File: 60330
Flash device identifier:
Type of operation: Programming
Manufacturer(s): Lexus (models specified in the following table).

Model	Year	Immo Location
GX 470	2003-2004	Behind instrument cluster

To perform the programming function use the procedure described in section 3.1. Display must display “OK” at the end of the procedure, else the programming operation failed.

After programming is successfully completed, follow the procedure described in Appendix A, section A.5.1 to register keys into the Immobilizer.

4.1.10 Thumbwheel Setting 12

File: 60230
Flash device identifier:
Type of operation: Programming
Manufacturer(s): Lexus (models specified in the following table).

Model	Year	Immo Location
LX 470	2003-2004	Behind glove box

To perform the programming function use the procedure described in section 3.1. Display must display “OK” at the end of the procedure, else the programming operation failed.

After programming is successfully completed, follow the procedure described in Appendix A, section A.5.1 to register keys into the Immobilizer.

4.1.11 Thumbwheel Setting 13

File: 33110
Flash device identifier:
Type of operation: Programming
Manufacturer(s): Lexus (models specified in the following table).

Model	Year	Immo Location
ES 330	2004	Behind glove box

To perform the programming function use the procedure described in section 3.1. Display must display “OK” at the end of the procedure, else the programming operation failed.

After programming is successfully completed, follow the procedure described in Appendix A, section A.6.1 to register keys into the Immobilizer.

4.1.12 Thumbwheel Setting 14

File: aa010
Flash device identifier:
Type of operation: Programming
Manufacturer(s): Toyota (models specified in the following table).

Model	Year	Immo Location
Camry	2001-2004	Behind glove box
Solara	2003-2004	Behind glove box

To perform the programming function use the procedure described in section 3.1. Display must display “OK” at the end of the procedure, else the programming operation failed.

After programming is successfully completed, follow the procedure described in Appendix A, section A.6.1 to register keys into the Immobilizer.

4.1.13 Thumbwheel Setting 15

File: 35090
Flash device identifier:
Type of operation: Programming
Manufacturer(s): Toyota (models specified in the following table).

Model	Year	Immo Location
4Runner	2003-2004	Behind glove box

To perform the programming function use the procedure described in section 3.1. Display must display “OK” at the end of the procedure, else the programming operation failed.

After programming is successfully completed, follow the procedure described in Appendix A, section A.7.1 to register keys into the Immobilizer.

4.1.14 Thumbwheel Setting 16

File: 60220
Flash device identifier: IC900
Type of operation: Programming
Manufacturer(s): Toyota (models specified in the following table).

Model	Year	Immo Location
LandCruiser	2003-2004	Behind glove box

To perform the programming function use the procedure described in section 3.1. Display must display “OK” at the end of the procedure, else the programming operation failed.

After programming is successfully completed, follow the procedure described in Appendix A, section A.7.1 to register keys into the Immobilizer.

4.1.15 Thumbwheel Setting 17

File: 08010
Flash device identifier: IC900
Type of operation: Programming
Manufacturer(s): Toyota (models specified in the following table).

Model	Year	Immo Location
Sienna	2004	Above center dash

To perform the programming function use the procedure described in section 3.1. Display must display “OK” at the end of the procedure, else the programming operation failed.

After programming is successfully completed, follow the procedure described in Appendix A, section A.7.1 to register keys into the Immobilizer.

4.1.16 Thumbwheel Setting 18

File: 50050
Flash device identifier:
Type of operation: Programming
Manufacturer(s): Lexus (models specified in the following table).

Model	Year	Immo Location
LS 430	2004	Above navigation system

To perform the programming function use the procedure described in section 3.1. Display must display “OK” at the end of the procedure, else the programming operation failed.

After programming is successfully completed, follow the procedure described in Appendix A, section A.6.1 to register keys into the Immobilizer.

4.1.17 Thumbwheel Setting 19

File: 48020
Flash device identifier:
Type of operation: Programming
Manufacturer(s): Lexus (models specified in the following table).

Model	Year	Immo Location
RX 330	2004 (VIN starts with “J”)	Above center dash

To perform the programming function use the procedure described in section 3.1. Display must display “OK” at the end of the procedure, else the programming operation failed.

After programming is successfully completed, follow the procedure described in Appendix A, section A.6.1 to register keys into the Immobilizer.

4.1.18 Thumbwheel Setting 20

File: 0e010
Flash device identifier:
Type of operation: Programming
Manufacturer(s): Lexus (models specified in the following table).

Model	Year	Immo Location
RX 330	2004 (VIN starts with "2")	Above center dash

To perform the programming function use the procedure described in section 3.1. Display must display "OK" at the end of the procedure, else the programming operation failed.

After programming is successfully completed, follow the procedure described in Appendix A, section A.6.1 to register keys into the Immobilizer.

4.1.19 Thumbwheel Setting 21

File: 47020
Flash device identifier:
Type of operation: Programming
Manufacturer(s): Toyota (models specified in the following table).

Model	Year	Immo Location
Prius	2004	Under dash board, above steering column.

To perform the programming function use the procedure described in section 3.1. Display must display "OK" at the end of the procedure, else the programming operation failed.

After programming is successfully completed, follow the procedure described in Appendix A, section A.6.1 to register keys into the Immobilizer.

Thumbwheel Setting 22

File: 50030
Flash device identifier:
Type of operation: Programming
Manufacturer(s): Lexus (models specified in the following table).

Model	Year	Immo Location
LS 430	2001-2002	Above navigation system

To perform the programming function use the procedure described in section 3.1. Display must display “OK” at the end of the procedure, else the programming operation failed.

After programming is successfully completed, follow the procedure described in Appendix A, section A.5.1 to register keys into the Immobilizer.

4.1.20 Thumbwheel Setting 23

File: 50031
Flash device identifier:
Type of operation: Programming
Manufacturer(s): Lexus (models specified in the following table).

Model	Year	Immo Location
LS 430	2003	Above navigation system

To perform the programming function use the procedure described in section 3.1. Display must display “OK” at the end of the procedure, else the programming operation failed.

After programming is successfully completed, follow the procedure described in Appendix A, section A.5.1 to register keys into the Immobilizer.

4.1.21 Thumbwheel Setting 24

File: 24020
Flash device identifier:
Type of operation: Programming
Manufacturer(s): Lexus (models specified in the following table).

Model	Year	Immo Location
SC 430	2002-2003	Behind instrument cluster

To perform the programming function use the procedure described in section 3.1. Display must display “OK” at the end of the procedure, else the programming operation failed.

After programming is successfully completed, follow the procedure described in Appendix A, section A.5.1 to register keys into the Immobilizer.

4.1.22 Thumbwheel Setting 25

File: nontrans
Flash device identifier: IC900
Type of operation: Programming
Manufacturer(s): Toyota, Lexus (models specified in the following table).

Model	Year	VIN
All models not equipped with a separate transponder/immobilizer unit. Must use a Type 1 ECU.		
Camry	Sept 2002 - Jan 2003	1 or 4 (4 or 6 cyl)
Camry	Sept 2002 - 2005	1 or 4 (4 cyl only)
Camry	Sept 2002 - Jan 2003	1 or 4 (6 cyl only)
Camry	Sept 2002 - 2005	J (4 cyl only)
Camry	Sept 2002 - Jan 2003	J (6 cyl only)
Camry	Sept 2002 - July 2003	J (4 cyl only)
Camry	Sept 2002 - Jan 2003	J (6 cyl only)

Normally, Type 1 ECU vehicles would be programmed using the “16bit” file (ref sections 4.1.3 and 4.1.4), however if no transponder keys are available, the ECU unit can be programmed using the ”nontrans” file. In this case a standard metal key should be used after programming.

To perform the programming function use the procedure described in section 3.1. Display must display “OK” at the end of the procedure, else the programming operation failed.

After performing the programming operation, do not install the center plug when reinstalling the ECU.

4.1.23 Thumbwheel Setting 26

File: Red/Black Keys
Type of operation: Programming
Manufacturer(s): Honda (models specified in the following table).

Model	Year	Immo Location
NSX	1997 - 2004	Attached to steering column.
Prelude	1997 - 2002	
RL	1996 - 2004	

To perform the programming function use the procedure described in section 3.1. Display must display “OK” at the end of the procedure, else the programming operation failed.

The Red Key, and one Black Key, for use with this programming operation is displayed using thumbwheel setting 27. Use a T Code Pro, SDD or CodeSeeker programmer to initialize a Black Key.

4.1.24 Thumbwheel Setting 27

This thumbwheel setting is used to display the Red Key and one Black Key programmed into a memory device using Thumbwheel setting 26. The keys are displayed in 4 character increments, as follows:

(i) Before starting, perform the programming procedure as described in section 4.1.23 above.
(ii) Set thumbwheel to 27.
(iii) Press the START button. The display will scroll until “Red” is displayed, then the scroll operation will pause. “Red” identifies the start of the Red Key, and “Blck” identifies the start of the Black Key.
(iv) Press the START button again to continue the display scroll to the next 4 digits of the key value.

(v) Continue step (iv) until all 16 digits of each key has been displayed. Pressing START again will scroll the data from the beginning again.

4.1.25 Thumbwheel Setting 28

File: Erase_to_FFs
Flash device identifier:
Type of operation: Programming
Manufacturer(s): Any.

This programming operation will erase the flash device to all FFs (which is the normal erased state for flash memory).

4.1.26 Thumbwheel Setting 29

File: Erase_to_00s
Flash device identifier:
Type of operation: Programming
Manufacturer(s): Any.

This programming operation will erase the flash device to all 00s and is included in case it is needed for experimentation.

4.1.27 Thumbwheel Setting 30

File: EarlyToyota
Flash device identifier:
Type of operation: Programming
Manufacturer(s): Toyota (models specified in the following table).

Model	Year	Immo Location

To perform the programming function use the procedure described in section 3.1. Display must display “OK” at the end of the procedure, else the programming operation failed.

4.1.28 Thumbwheel Setting 31

File: FJ_S93C66
Flash device identifier:
Type of operation: Programming
Manufacturer(s): Toyota (models specified in the following table).

Model	Year	Immo Location
FJ Cruiser		Above glove box.

To perform the programming function use the procedure described in section 3.1. Display must display “OK” at the end of the procedure, else the programming operation failed.

Use the procedure described in Appendix A, section A.8.1 to register keys in the immobilizer.

4.1.29 Thumbwheel Setting 32

File: SaabCIM03_09
Flash device identifier:
Type of operation: Programming
Manufacturer(s): Saab (models specified in the following table).

Model	Year	Immo Location
93	2003-2009	Behind steering wheel.

To perform the programming function use the procedure described in section 3.1. Display must display “OK” at the end of the procedure, else the programming operation failed.

After programming is successfully completed a GM tech2 dealer programmer with online subscription is required for key registration. Therefore it is recommended that the car be towed to a dealer, the CEM be reflashed at the dealer, then the dealer perform the key registration.

4.1.30 Thumbwheel Setting 33

Not in use.

4.1.31 Thumbwheel Setting 34

File: id box 93C86b virgin
Flash device identifier:
Type of operation: Programming
Manufacturer(s): Toyota (models specified in the following table).

Model	Year	Immo Location

To perform the programming function use the procedure described in section 3.1. Display must display “OK” at the end of the procedure, else the programming operation failed.

4.1.32 Thumbwheel Setting 35

File: 2010Camry
Flash device identifier:
Type of operation: Programming
Manufacturer(s): Toyota (models specified in the following table).

Model	Year	Immo Location
Camry	2010	

To perform the programming function use the procedure described in section 3.1. Display must display “OK” at the end of the procedure, else the programming operation failed.

4.1.33 Thumbwheel Setting 36

File: Smart_Key_proxy_IDbox
Flash device identifier:
Type of operation: Programming
Manufacturer(s): Toyota and Lexus.

File is used to update the smart key proxy id box when it is locked up.

4.1.34 Thumbwheel Setting 37 through 83

These thumbwheel selection options are not in use.

4.1.35 Thumbwheel Setting 84

File: N/A
Type of operation: PIN read
Manufacturer(s): Chevrolet (models specified in the following table).

Model	Year	BCM Location
Cruze		

This thumbwheel selection can be used to read the 4 digit PIN for the vehicle(s) specified.

4.1.36 Thumbwheel Setting 85

File: N/A
Type of operation: PIN read
Manufacturer(s): Fiat (models specified in the following table).

Model	Year	Immo Location
Punto	2009	
500		

This thumbwheel selection can be used to read the 5 digit PIN for the vehicle(s) specified.

4.1.37 Thumbwheel Setting 86

File: N/A
Type of operation: PIN read
Manufacturer(s): Saab (models specified in the following table).

Model	Year	Immo Location
All		

This thumbwheel selection can be used to read the 4 digit PIN for the vehicle(s) specified.

4.1.38 Thumbwheel Setting 87

File: N/A
Type of operation: Key read
Manufacturer(s): Toyota and Lexus (models specified in the following table).

Model	Year	Immo Location
Same as Thumbwheel setting 05		

This thumbwheel selection can be used to read the 3 keys from the vehicle. The display will pause for ease of viewing – use the START button to continue scrolling through the digits.

4.1.39 Thumbwheel Setting 88

File: N/A
Type of operation: PIN read
Manufacturer(s): Dodge (models specified in the following table).

Model	Year	Immo Location
Caravan		

This thumbwheel selection can be used to read the 4 digit PIN for the vehicle(s) specified.

4.1.40 Thumbwheel Setting 89

File: N/A
Type of operation: PIN read
Manufacturer(s): Jeep (models specified in the following table).

Model	Year	Immo Location
Liberty	2006	Steering column

This thumbwheel selection can be used to read the 4 digit PIN for the vehicle(s) specified.

4.1.41 Thumbwheel Setting 90

File: N/A
Type of operation: PIN read
Manufacturer(s): 2005 Nissan (models specified in the following table).

Model	Year	BCM Location
All	2005	Consult Tcode manual.

This thumbwheel selection can be used to read the 4 digit PIN for the vehicle(s) specified.

4.1.42 Thumbwheel Setting 91

File: N/A
Type of operation: PIN read
Manufacturer(s): 2009 Nissan (models specified in the following table).

Model	Year	BCM Location
Altima	2009 and up	Driver's side, under instrument panel.

Pathfinder	2009 and up	Driver's side, under steering column. Remove lower knee protector to access.
Frontier	2009 and up	
XTerra	2009 and up	
Armada	2009 and up	
Titan	2009 and up	
Rogue	2009 and up	Under dashboard, passenger side, near glove box.
Murano	2009 and up	Driver's side, behind combination meter.
Quest	2009 and up	Near parking brake pedal assembly.
Versa	2009 and up	Behind glove box.
Sentra	2009 and up	Behind glove box.
Maxima	2009 and up	Under instrument panel, attached to steering member.
350Z	2009 and up	Driver's side, adjacent to fuse block.
370Z	2009 and up	Under dashboard, passenger side.
Z12	2009 and up	Left driver's side, under instrument lower panel.
GT-R	2009 and up	Under dashboard, passenger side.

This thumbwheel selection can be used to read the 4 digit PIN for the vehicle(s) specified.

4.1.43 Thumbwheel Setting 92

File: N/A
Type of operation: PIN read
Manufacturer(s): Volkswagen (VW) (models specified in the following table).

Model	Year	Immo Location
Beetle	2000 and up	In cluster, under dash board

This thumbwheel selection can be used to read the 4 digit PIN for the vehicle(s) specified.

4.1.44 Thumbwheel Setting 93

File: N/A
Type of operation: PIN read
Manufacturer(s): Isuzu (models specified in the following table).

Model	Year	Immo\ECU\BCM Location
Axiom	2003 - 2005	Below steering column
Rodeo	2003 - 2005	Below steering column

This thumbwheel selection can be used to read the 4 digit PIN for the vehicle(s) specified.

4.1.45 Thumbwheel Setting 94

File: N/A
Type of operation: PIN read
Manufacturer(s): Chrysler (models specified in the following table).

Model	Year	Immo Location
All Type 1 Chryslers	1998 and up	On steering column at ignition switch.

This thumbwheel selection can be used to read the 4 digit PIN for the vehicle(s) specified.

Important: One of the pads on the board must be connected to GND before trying to program the board (refer to photo in Appendix B).

4.1.46 Thumbwheel Setting 95

This thumbwheel setting is used to restore the contents of a memory device to it's value prior to programming.

Anytime the Penloader is used to program a device, it reads the device and saves the contents into a "Restore" memory block (contained in the Penloader) prior to overwriting the device with new data. If there is a desire to restore the original contents of the device after programming, this can be achieved using thumbwheel setting 95.

It is important to note that the contents of the "Restore" memory block are overwritten with each subsequent programming operation. Thus a function is also provided to save the contents of the "Restore" memory bank to one of the other 4 memory banks provided (ref section 4.2.4).

(i) Set thumbwheel to 95.
(ii) Position the Penloader over the 8 pin memory device.
(iii) Press the START button.
(iv) If successful, the original contents of the memory device will be restored and the display will indicate "OK".

File: Data from "Restore" memory block.
Flash device identifier: Depends on manufacturer
Type of operation: Programming
Manufacturer(s): Any

4.1.47 Thumbwheel Setting 96 through 97

These thumbwheel selection options are not in use.

4.1.48 Thumbwheel Setting 98

Switch to THUMB 1.

4.1.49 Thumbwheel Setting 99

This thumbwheel selection will display the serial number of the Penloader, plus the voltage of either rechargeable batteries, if an external dc supply is not connected to the unit; else the voltage of the external dc supply.
To display these 2 parameters the thumbwheel switch should be set to 99, and the START button pressed. The unit will display a WAIT message, then continually scroll through a message that shows the serial number and the supply voltage.

4.2 *THUMB 1 Settings*

The following sections describe the operation of the Penloader under the THUMB1 thumbwheel settings. To invoke these thumbwheel settings, set the thumbwheel to 98 before powering on the Penloader. These settings are only valid until the Penloader is powered off.

The THUMB 1 settings include all of the save operations to one of the onboard 4 memory blocks. Note that the write function to these memory blocks can take a while, depending on the amount of data to be written. In some instances, this save operation may take 30 seconds or more. In all cases audio cues are used to define the end of the operation, and status is shown on the display.

4.2.1 Thumbwheel Settings 00 through 03

This thumbwheel setting is used to transfer the contents of a memory block up to a computer. This procedure is described in a separate document called “Penloader Tool – Data Send and Receive Manual”.

Set thumbwheel to 01, 02, 03, or 04 depending on which memory block (0, 1, 2, or 3) should source the data to be sent to the computer.

4.2.2 Thumbwheel Settings 04 through 07

This thumbwheel setting is used to transfer the contents of a data file from a computer to a memory block. This procedure is described in a separate document called “Penloader Tool – Data Send and Receive Manual”.

Set thumbwheel to 04, 05, 06, or 07 depending on which memory block (0, 1, 2, or 3) the data received should be saved to.

4.2.3 Thumbwheel Settings 08 through 11

File: Not applicable

Flash device identifier: Depends on manufacturer
Type of operation: Reading and saving data
Manufacturer(s): Any

This thumbwheel setting is used to read the contents of a memory device (93C series [microwire] and 24C series [I2C]), and save the contents to one of the four memory blocks provided.

Set thumbwheel to 08, 09,10, or 11 depending on which memory block (0, 1, 2, or 3) the data read should be saved to. To perform the read and save function use the procedure described in section 3.1. Display must display "OK" at the end of the procedure, else the operation failed.

4.2.4 Thumbwheel Settings 12 through 15

File: Not applicable
Flash device identifier: Not applicable
Type of operation: Saving data
Manufacturer(s): Not applicable

This thumbwheel setting is used to save the contents of the "Restore" memory block to one of the four memory blocks provided.

Anytime the Penloader is used to program a device, it reads the device and saves the contents into a "Restore" memory block (contained in the Penloader) prior to overwriting the device with new data. If there is a desire to restore the original contents of the device after programming, this can be achieved using thumbwheel setting 95 (ref section 4.1.46). It is important to note that the contents of the "Restore" memory block are overwritten with each subsequent programming operation. Thus a function is provided to save the contents of the "Restore" memory bank to one of the other 4 memory banks provided.

Set thumbwheel to 12, 13,14, or 15 depending on which memory block (0, 1, 2, or 3) the data should be saved to.

To perform the save, press the START button after the thumbwheel selection has been dialed in, then wait for the audio cue to signal completion.

4.2.5 Thumbwheel Settings 16 through 20

File: Not applicable
Flash device identifier: 25xxx or 95xxx series devices
Type of operation: Saving data
Manufacturer(s): Not applicable

This thumbwheel setting is used to read the contents of an SPI memory device (25 series or 95 series), and save the contents to one of the Restore memory block.

Set thumbwheel to 16 through 20 depending on which size SPI device is to be read, as specified in the table below. To perform the read and save function use the procedure described in section 3.1. Display must display “OK” at the end of the procedure, else the operation failed.

Thumbwheel Setting	Device
16	25LC010 or 95010
17	25LC020 or 95020
18	25LC040 or 95040
19	25LC080 or 95080
20	25LC160 or 95160

Note that the LC in the above device part numbers is not significant – devices may have variations on parts numbers such as 25AA040, or 95C020.

4.2.6 Thumbwheel Setting 99

This thumbwheel selection will display the serial number of the Penloader, plus the voltage of either rechargeable batteries, if an external dc supply is not connected to the unit; else the voltage of the external dc supply.
To display these 2 parameters the thumbwheel switch should be set to 99, and the START button pressed. The

unit will display a WAIT message, then continually scroll through a message that shows the serial number and the supply voltage.

5 Uploading/Downloading Serial Data

5.1 *Introduction*

The Penloader can save up to four data files, sourced from external memory devices, in onboard flash memory, with a maximum file size of 2048 bytes (corresponding to the largest anticipated memory devices that it will be required to function with – 93C86 microwire devices, and 24C16 I2C devices). The data files are stored in one of 4 memory blocks, numbered 0 through 3.

Included in the Penloader is the capability to both send any of these 4 memory blocks up to an external computer; and to receive a text file containing data and save it to one of the 4 memory blocks (with some limitations).

The send/receive capability is designed to work with standard off-the-shelf terminal emulator programs such as Microsoft's Hyper-Terminal (usually included with the Windows operating system), and TeraTerm from Ayera Technologies. Other terminal emulators may be used if they contain the capability to send and receive files using the Xmodem protocol.

Hyper Terminal can be found on a Windows computer under:

Start-->**All Programs**-->**Accessories**-->**Communications**

TeraTerm ver 3.1.3 can be downloaded for free from:

http://www.ayera.com/teraterm/

Other versions have not been tested, but should function correctly with the Penloader.

It is also important that the computer to be used to communicate with the Penloader, has a working serial port. Many laptops do not include serial ports any longer. In this case the user will need to use a USB to serial adapter to provide the serial interface function. These can be purchased through a variety of vendors such as Office Depot, Staples, Best Buy, Amazon.com, Frys, etc…

5.2 *General Setup*

5.2.1 Terminal Emulation Software

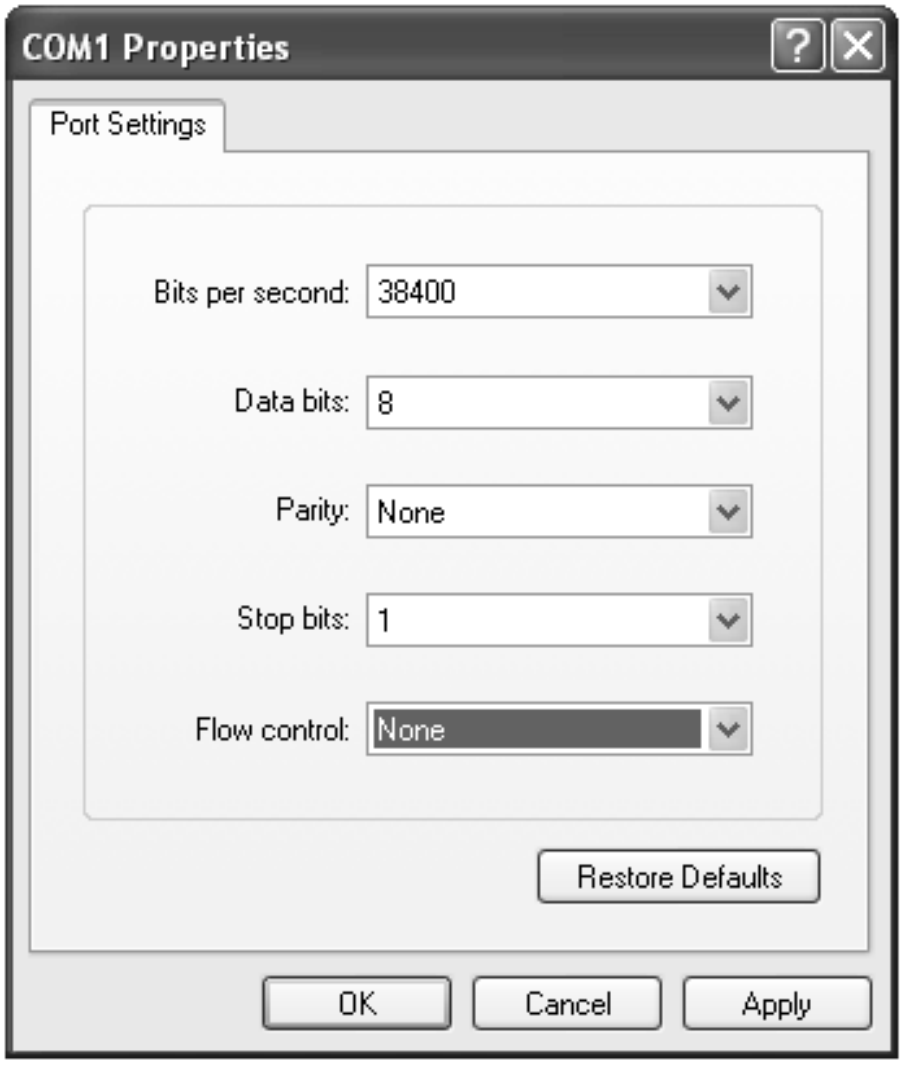
The following procedures can be used to setup the terminal emulation programs the first time that they are used.

5.2.1.1 Hyper Terminal

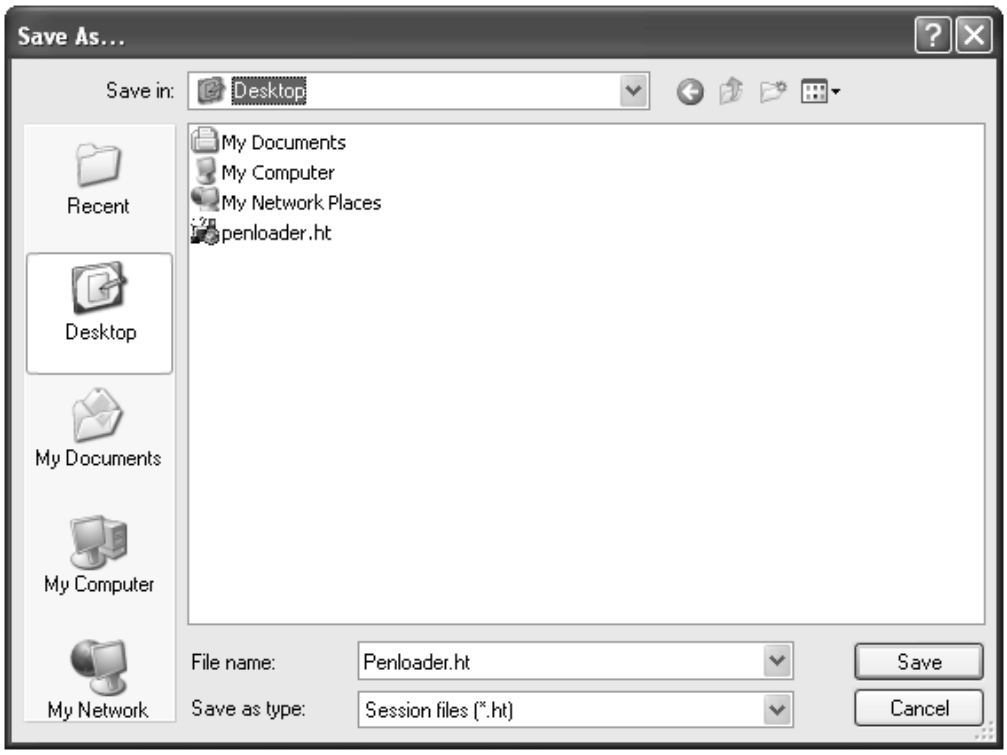
Start Hyper Terminal by going to **Start**-->**All Programs**-->**Accessories**-->**Communications** and selecting it with the left mouse button. A window should appear that looks like:

Enter a name for the connection, and select an appropriate icon, then click on the **OK** button. Another window will pop up that looks like:

Select the COM port available on the computer, and click on the OK button (Note: the area code and phone number fields are not required once a COM port has been specified. These fields should be ignored). A further window will pop up, as shown below. Select the options a shown (38400, 8, None, 1, None), click on the **Apply** button, then the **OK** button.



The main Hyper Terminal screen should now appear. It is recommended that the settings just entered be saved, so that they may be used again without having to go through the setup procedure. To save the settings, click on **File** from the menu options along the top of the Hyper Terminal window, then click on **Save As** from the drop down menu. As this action will actually save a short cut to Hyper Terminal, it is recommended that the user select the Desktop and an appropriate name as shown in the following screen shot.



Hyper Terminal is now ready to use. Before closing Hyper Terminal it is recommend that the program be disconnected from the COM port in use. To do this click on **Call** from the menu options along the top of the Hyper Terminal window, then click on **Disconnect** from the drop down menu.

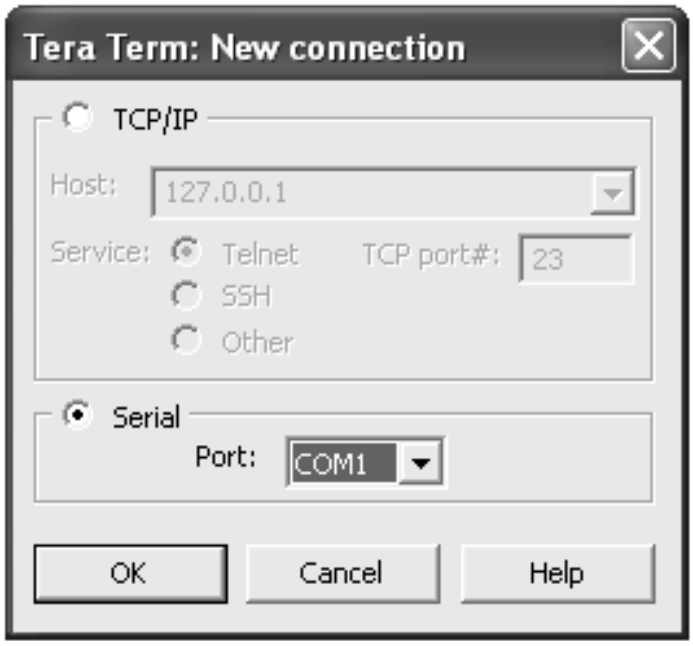
Each time that Hyper Terminal is started by double clicking on the saved short cut on the Desktop, it will automatically connect to the COM port specified.

5.2.1.2 Tera Term

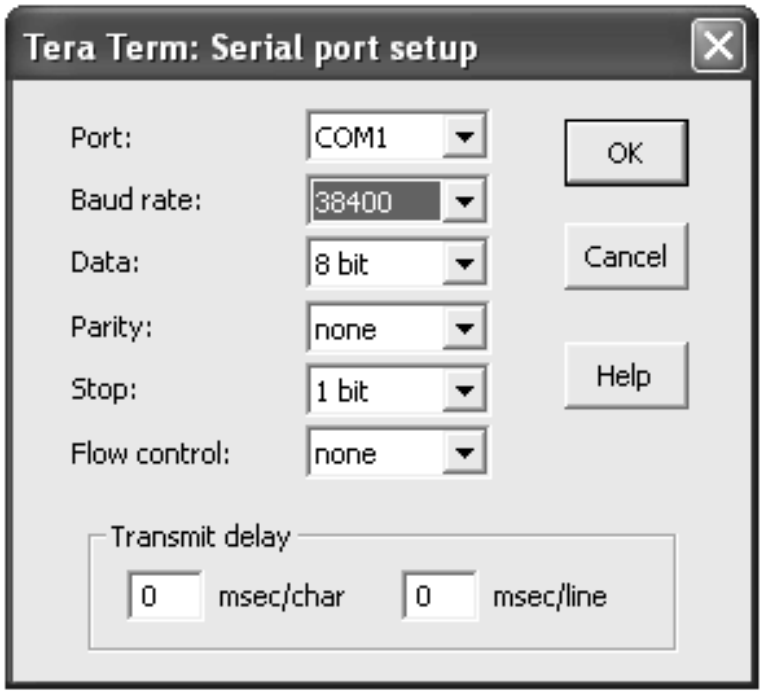
Once Tera Term has been downloaded and installed, it will be necessary to setup the serial communications parameters. Before working on this it is easiest if a short cut to Tera Term is created on the computer's Desktop. To do this, locate the executable file (named something like ttermpro.exe) in the installation folder (named something like C:\TeraTermPro\ttpro313, but may be in a subfolder

under C: if one was selected during the unzip process), right click on the executable file and drag it to the Desktop. Once dragged to the desktop, release the right mouse button and a drop down menu will appear. Select **Create Shortcuts Here** from this menu and a shortcut will appear on the Desktop.

Double click on the shortcut to start Tera Term. A popup window will appear as shown below.



Select the Serial option as shown, then select the COM port available on the computer, and click on the **OK** button. It is now necessary to setup the COM ports parameters. Select **Setup** from the menu options along the top of the Tera Term window, then click on **Serial Port** from the drop down menu. Another window will pop up as shown.



Select the options as shown (except for the COM port which was selected in the last step, and should match what is shown on this screen), and click on the **OK** button.

Tera Term is now setup for use with the Penloader. It is recommended that the settings be saved for future use. To save these settings select **Setup** from the menu options along the top of the Tera Term window, then click on **Save Setup** from the drop down menu. Name the setup file Penloader.ini and select a folder that you will remember, then click on the **Save** button. Tera Term does not automatically restore the saved parameters.

To restore the saved setup next time Tera Term is started, select **Setup** from the menu options along the top of the Tera Term window, then click on **Restore Setup** from the drop down menu. Navigate to the folder that the file Penloader.ini was saved in, select the file and click on the **Open** button.

5.2.2 Connecting the Serial Cable

Before any data can be moved between the Penloader and a computer, a serial cable must be connected between the 2 devices.

To connect a serial cable to the Penloader, the programming head must be removed and replaced with a serial cable head. To remove the programming head gently pull the head away from the end of the tube.

Once removed, the serial cable head can be installed. To install the new head, align the 2 holes in the bottom of the head with the 2 alignment pins on the bottom of the Penloader. Note that the 2 alignment pins are not symmetrically positioned with respect to the end of the Penloader tube – ensure correct orientation of the new head with respect to the Penloader tube.

A standard 9 pin “D” serial cable can now be plugged into the end of the 9 pin female “D” connector on the end of the Penloader, and the other end of the serial cable plugged into the 9 pin male “D” connector in the computer (or USB to serial adapter cable).

5.3 *Transferring Memory Blocks Between The Penloader and the Computer*

All data transfers between the Penloader and a computer use the standard Xmodem protocol. For this reason it is necessary to sequence the transfer differently depending on which direction data is to be transferred. The following paragraphs describe the sequence to be followed to perform the data transfer. Important: Penloader must be connected to the computer (as described in section 5.2.2) before sequencing through the following paragraphs.

5.3.1 Using Hyper Terminal to send Memory Blocks from the Penloader to the computer

Penloader: Set thumbwheel to 98, then power up Penloader and wait for thumbwheel number to scroll by.

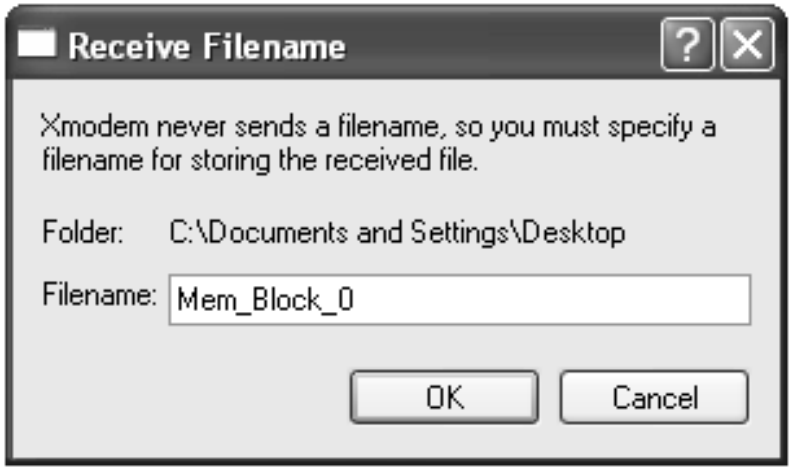
Penloader: Change thumbwheel to the correct setting for sending the desired Memory block, then press the Start button. The following table specifies the thumbwheel settings for each memory block:

Thumbwheel	Memory Block	Penloader Display
00	0	-00- Send Mem block 0 to computer
01	1	-01- Send Mem block 1 to computer
02	2	-02- Send Mem block 2 to computer
03	3	-03- Send Mem block 3 to computer

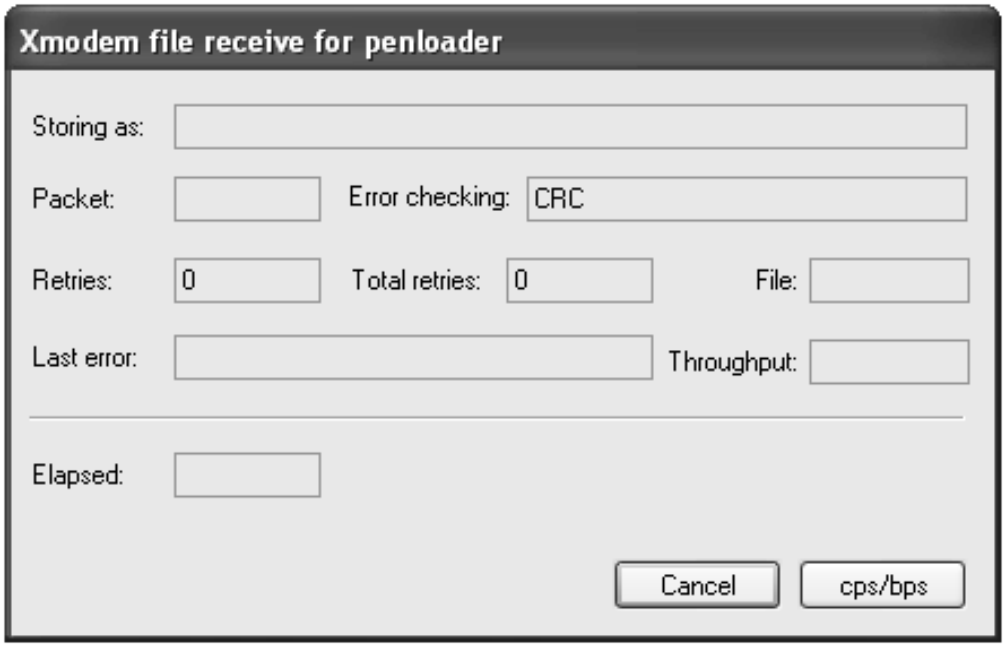
Hyper term: Select **Transfer** from the menu options along the top of the Hyper Terminal window, then click on

Receive File from the drop down menu. The following window will pop up:

Hyper term: Select the Xmodem protocol (important – do not select the 1K Xmodem protocol option), and also a folder where the file should be saved. Click on the **Receive** button and another window will pop up, as shown below.


Receive Filename
Xmodem never sends a filename, so you must specify a filename for storing the received file.
Folder: C:\Documents and Settings\Desktop
Filename: Mem_Block_0
OK
Cancel

Hyper term: Enter a filename in the field provided and click on the **OK** button. The following window appears.



If the file transfer is successful, the above window will disappear, leaving only the original Hyper Terminal start up window, and the Penloader will display OK along with providing an audio cue. If the file transfer is not successful, the Penloader will display FAIL.

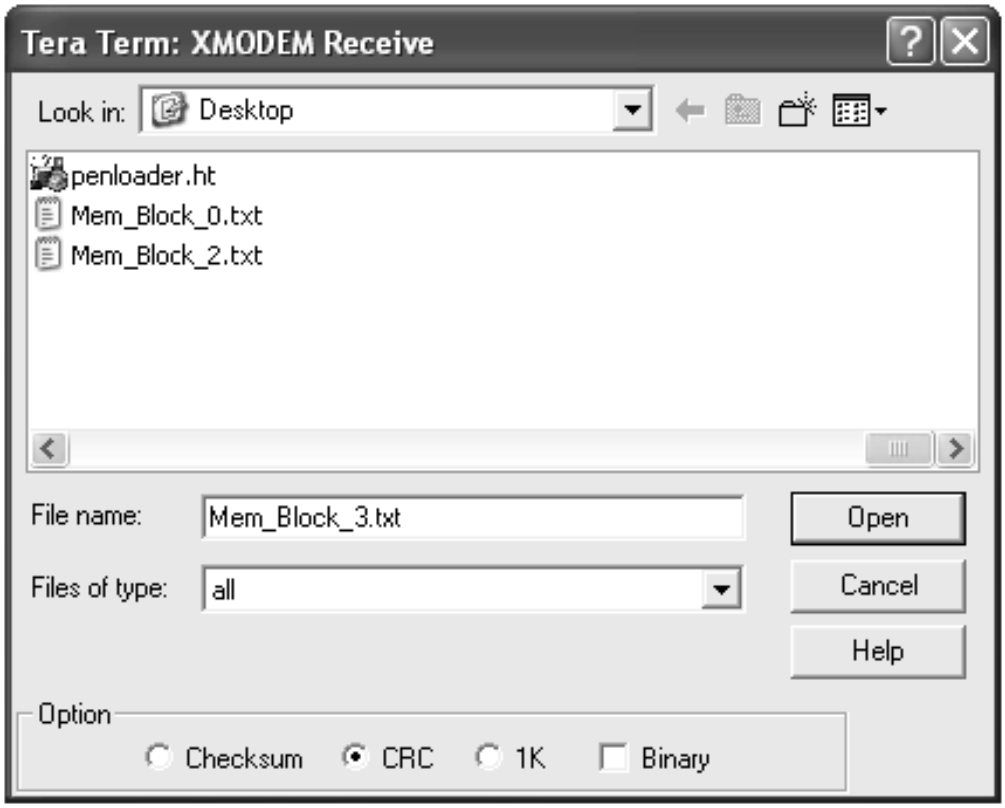
5.3.2 Using Tera Term to send Memory Blocks from the Penloader to the Computer

Penloader: Set thumbwheel to 98, then power up Penloader and wait for thumbwheel number to scroll by.

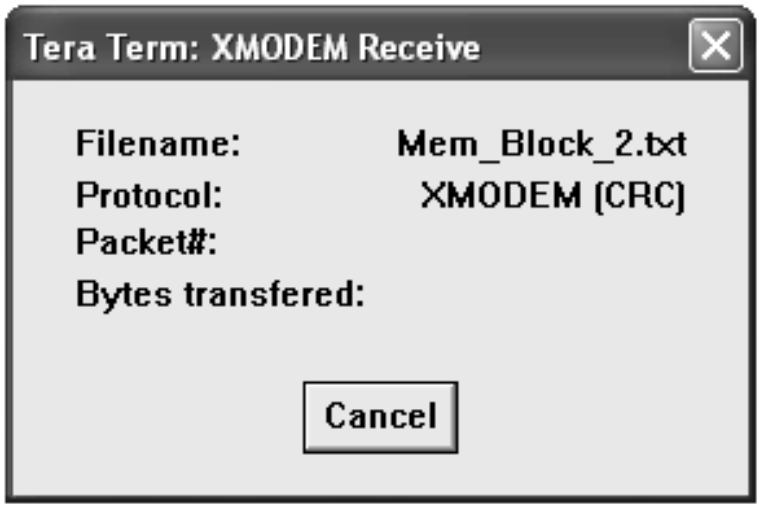
Penloader: Change thumbwheel to the correct setting for sending the desired Memory block, then press the Start button. The following table specifies the thumbwheel settings for each memory block:

Thumbwheel	Memory Block	Penloader Display
00	0	-00- Send Mem block 0 to computer
01	1	-01- Send Mem block 1 to computer
02	2	-02- Send Mem block 2 to computer
03	3	-03- Send Mem block 3 to computer

Tera Term: Select **File** from the menu options along the top of the Tera Term window, then click on **Transfer** from the drop down menu, followed by clicking on the **Xmodem** option, and finally select the **Receive** option. The following window will pop up:



Tera Term: Enter the filename for the file to be used to save the received Memory Block data, and verify that the **Binary** option is not selected, and that the **CRC** option is selected. Then click on the **Open** button. The following window will pop up and the data transfer will start immediately.



If the file transfer is successful, the above window will disappear, leaving only the original Tera Term start up window, and the Penloader will display OK along with providing an audio cue. If the file transfer is not successful, the Penloader will display FAIL.

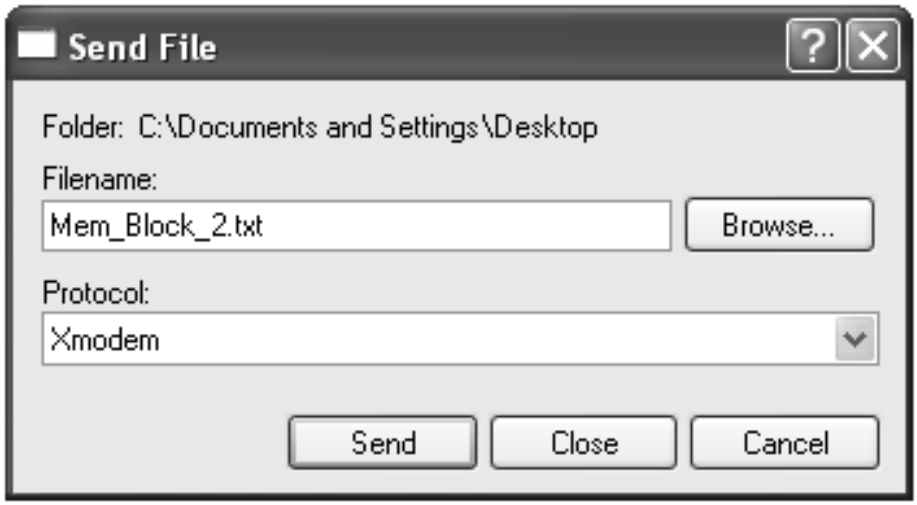
5.3.3 Using Hyper Terminal to send Memory Blocks from the computer to the Penloader

Penloader: Set thumbwheel to 98, then power up Penloader and wait for thumbwheel number to scroll by.

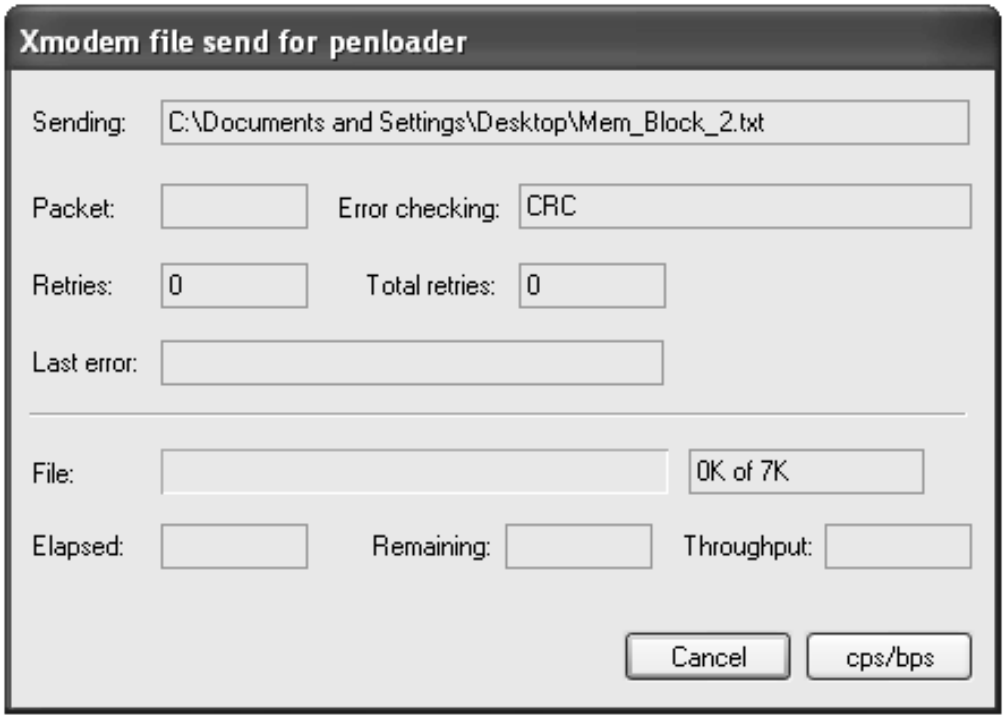
Penloader: Change thumbwheel to the correct setting for receiving and saving the desired Memory block. Do NOT press the Start button yet. The following table specifies the thumbwheel settings for each memory block:

Thumbwheel	Memory Block	Penloader Display
04	0	-04- Receive data from computer and save in Mem block 0
05	1	-05- Receive data from computer and save in Mem block 1
06	2	-06- Receive data from computer and save in Mem block 2
07	3	-07- Receive data from computer and save in Mem block 3

Hyper term: Select **Transfer** from the menu options along the top of the Hyper Terminal window, then click on **Send File** from the drop down menu. The following window will pop up:



Hyper term: Select the Xmodem protocol (important – do not select the 1K Xmodem protocol option), and also the name of the file containing the Memory Block data (using the **Browse** button). When done, click on the **Send** button. The following window will appear:



Penloader: Press the **Start** button. The file transfer should start and the Penloader should display “RCVE”, while also making a ticking sound.

When the file transfer has completed, the above Hyper Terminal window will disappear, leaving only the original Hyper Terminal start up window.

The Penloader takes a little longer to complete the operation as it must save the transferred data into the onboard Memory Block. When the Penloader operation completes, it will display OK if the operation was successful, and also provide an audio cue. If the file transfer is not successful, the Penloader will display FAIL.

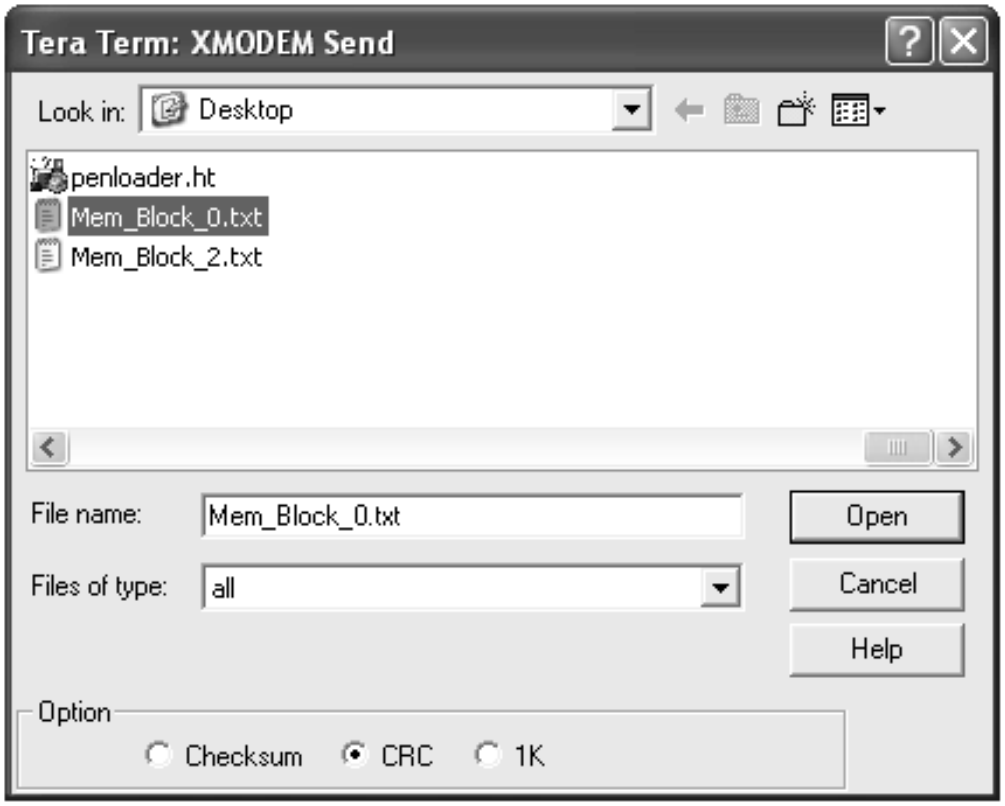
5.3.4 Using Tera Term to send Memory Blocks from the computer to the Penloader

Penloader: Set thumbwheel to 98, then power up Penloader and wait for thumbwheel number to scroll by.

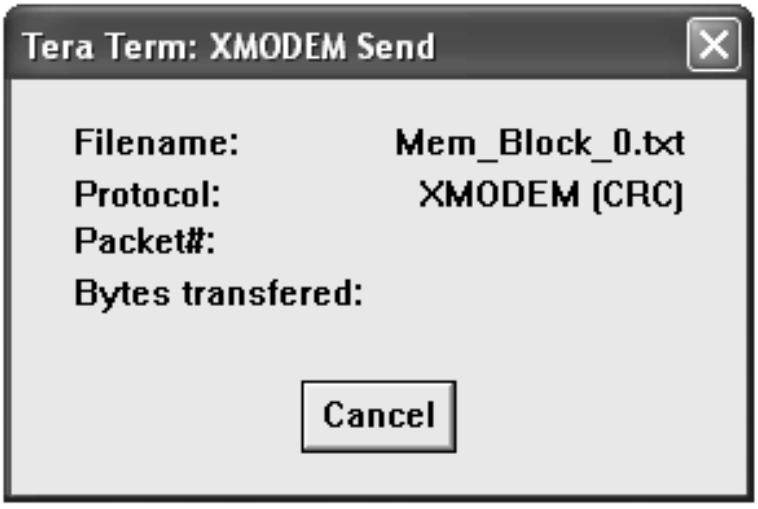
Penloader: Change thumbwheel to the correct setting for receiving and saving the desired Memory block. Do NOT press the Start button yet. The following table specifies the thumbwheel settings for each memory block:

Thumbwheel	Memory Block	Penloader Display
04	0	-04- Receive data from computer and save in Mem block 0
05	1	-05- Receive data from computer and save in Mem block 1
06	2	-06- Receive data from computer and save in Mem block 2
07	3	-07- Receive data from computer and save in Mem block 3

Tera Term: Select **File** from the menu options along the top of the Tera Term window, then click on **Transfer** from the drop down menu, followed by clicking on the **Xmodem** option, and finally select the **Send** option. The following window will pop up:



Tera Term: Select the file containing the Memory Block data, and verify that the **CRC** option is selected. Then click on the **Open** button. The following window will pop up and the data transfer will start immediately.



Penloader: Press the **Start** button. The file transfer should start and the Penloader should display “RCVE”, while also making a ticking sound.

When the file transfer has completed. The above Tera Term window will disappear, leaving only the original Tera Term start up window.

The Penloader takes a little longer to complete the operation as it must save the transferred data into the onboard Memory Block. When the Penloader operation completes, it will display OK if the operation was successful, and also provide an audio cue. If the file transfer is not successful, the Penloader will display FAIL.

5.4 *Troubleshooting*

Penloader Issues:

Issue: Penloader doesn't display the "-00- Send Mem block # to computer", or the "-03- Receive data from computer and save" message.

Response: Penloader must be powered up with thumbwheels set to 98 for this option to work correctly. Powering up the Penloader with the thumbwheels set to 98 results in an alternate set of functions being allocated to the thumbwheel settings.

Issue: Penloader appears to hang during the data transfer.

Response: 2 possibilities. First possibility is that a data error occurred during the transfer, and the data transfer has crashed. The second possibility is that the procedures outlined in this document were not followed correctly, and the data transfer has not started. It is important that the sequence of Penloader button presses, and terminal emulation program option selections, is done in the correct order, else the computer and Penloader will not synchronize correctly. If the Penloader hangs during the data transfer, it must be power cycled.

Terminal Emulator Issues:

Issue: The terminal emulator data transfer window closes but the data transfer did not complete.

Response: Most of the data transfer operations within a terminal emulator contain a time out function, which will stop the attempted data transfer and close the transfer information window should the data transfer take an abnormally long time. This should not happen unless (i) the data transfer has crashed, or (ii) the user is taking too long to dial through the Penloader selections.

General Issues:

Issue: No data is transferred between the Penloader and the computer even though the instructions have been exactly followed.

Response: Most likely problem is the serial cable, or the COM port selection. The serial cable used should be a standard cable with a 9 pin D male connector at one end, and a 9 pin D female connector at the other. It should NOT include a null modem function.

To verify that the serial cable is working, connect the Penloader to the computer and start up the terminal emulator (Hyper Terminal or Tera Term). If using Tera Term, be sure to restore the setup file that contains the serial settings. Set the thumbwheel on the Penloader to 98 and power up the Penloader. Set the thumbwheel to 03 and press the Start button (to start receiving data for memory block 0 from the computer). If the serial cable is working correctly, a single uppercase letter “C” should appear in the terminal emulator screen.

It is also possible that the incorrect COM port has been selected. On the Windows computer start up the Control Panel (usually found under the START menu) and double click on the “System” icon. This will pop up the System

Window. Select the Hardware tab, then click on the Device Manager button. Find the line in the window labeled as “Ports (COM & LPT)” and click on the plus sign next to this text. This will expand the line and display all of the working COM ports on the computer. These are the only COM port numbers that can be selected to function with the terminal emulator. If using a USB to serial adapter, this screen will confirm the COM port number allocated to the adapter.

Special note for Tera Term users – Tera Term defaults to only accepting COM numbers 1, 2, 3 and 4, which can be a problem if using a USB to serial adapter, as these are often allocated to higher COM port numbers. To fix this, use Windows Explorer or My Computer to display the folder that Tera Term was unzipped to. In the folder there should be a file called “teraterm.ini”. Open the file with WordPad or Notepad and search for the word “MaxComPort”. This should find a line of text which reads:

MaxComPort=4

Edit this line to read:

MaxComPort=16

And save the file. Restart Tera Term and more COM port numbers should be available now.

Important:

If the data transfer crashes, hangs, or does not complete, the operation must be cancelled on the computer (if it hasn’t already timed out) AND the Penloader should be powered off. Then the procedure should be started from the beginning. This is the only assured method of clearing errors, and retrying a transfer of data.

5.5 *Data File*

The Memory Block data transferred from the Penloader will be saved into a text file on the computer. This text file can be edited with any standard text editor (Notepad, Wordpad, Microsoft Word), however if the file is to be updated and transferred back to the Penloader it is important that the basic structure of the file not be changed. The file should NOT be opened with a binary hex editor – the Penloader compatible format is text only.

An example of the contents of a file containing 256 bytes of data transferred up from the computer, is shown below.

```
A5 01 02 03 04 05 06 E2 FE 09 0A 0B 0C 0D 0E 0F
10 11 12 13 14 15 16 17 18 19 1A 1B 1C 1D 1E 1F
20 21 22 23 24 25 26 27 28 29 2A 2B 2C 2D 2E 2F
30 31 32 33 34 35 36 37 38 39 3A 3B 3C 3D 3E 3F
40 41 42 43 44 45 46 47 48 49 4A 4B 4C 4D 4E 4F
50 51 52 53 54 55 56 57 58 59 5A 5B 5C 5D 5E 5F
60 61 62 63 64 65 66 67 68 69 6A 6B 6C 6D 6E 6F
70 71 72 73 74 10 36 77 78 79 7A 7B 7C 7D 7E 7F
80 81 82 83 84 85 86 87 88 89 8A 8B 8C 8D 8E 8F
90 91 92 93 94 95 96 97 98 99 9A 9B 9C 9D 9E 9F
A0 A1 A2 A3 A4 A5 A6 A7 A8 A9 AA AB AC AD AE AF
B0 B1 B2 B3 B4 B5 B6 B7 B8 B9 BA BB BC BD BE BF
C0 C1 C2 C3 C4 C5 C6 C7 C8 C9 CA CB CC CD CE CF
D0 D1 D2 D3 D4 D5 D6 D7 D8 D9 DA DB DC DD DE DF
E0 E1 E2 E3 E4 E5 E6 E7 E8 E9 EA EB EC ED EE EF
F0 F1 F2 F3 F4 F5 F6 F7 F8 F9 FA FB FC FD FE 5A
*My special custom hotrod file*
```

Each byte of data is shown using hexadecimal (or hex) representation. The Penloader performs the task of translating between text and binary forms. When receiving data from the computer, it parses each byte according to the following rules:

- Each byte (2 hex characters) must be separated by at least one space character, or a carriage return(CR)/line feed(LF) pair indicating end of line.

There is no limit to the number of spaces, or CR/LF combinations used between bytes.

- A byte is identified by 2 hex characters. A hex character is a character between “0” and “9”, “A” and “F”, or “a” and “f”.

- Any character not identified as a hex character, a space character, or CR/LF combination, is ignored. It is thus possible, but not recommended, to insert other characters within the file, as they will be ignored.

- For readability it is recommended that 16 consecutive bytes be shown on one line, however this is not a requirement.

- Data bytes must be shown in a consecutive order, from lowest address to highest address, as read from left to right on a line, and top to bottom for consecutive lines.

- At the end of the data, it is permissible to include a short comment field, delineated by the “*” character. This comment field will appear on the Penloader display when the thumbwheel is used to select one of the memory blocks as the source of data for a programming operation (thumbwheel options 00, 01, 02 or 03 under the regular thumbwheel settings).

- Comment field may only be placed after the data field.

- The comment field should not exceed 60 characters.

APPENDIX A

Toyota/Lexus Post Programming Procedures

A.1 Procedure to be followed for the following vehicles:

Make	Model	Year	Remark
Toyota	4Runner	1999-2002	
	Avalon	1998-2003	
	Camry	1998-2002	
		2001-2003	4 cylinder engine
	Highlander	2001-2003	
	LandCruiser	1998-2002	
	MR2	2000-2003	
	RAV4	2000-2003	
	Sequoia	2001-2002	
	Sienna	1998-2003	
	Solara	1999-2003	
Lexus	ES300	1998-2003	
	GS300	1998-2003	
	GS400	1998-2000	
	GS430	2001-2003	
	IS300	2001-2003	
	LS400	1998-2000	
	LX470	1998-2002	
	RX300	1999-2003	
	SC300	1998-2000	
	SC400	1998-2000	

A.1.1 To register Keys in a new ECU:

a. ECU is in Automatic Registration mode, and the Security light should be blinking.
b. Insert a key into the ignition switch (do not turn ignition on). The Security light should now be on (not blinking).
c. The key is now registered.
d. Remove key from the ignition switch.
e. Repeat steps b through e if more keys are to be registered.
f. Once all keys are registered, remove last key from the ignition switch, then depress and release the brake pedal once.
g. Programming mode completes after 10 seconds.

Note: The first key registered will be the new Master Key. The last key registered will be the Valet key. If only 1 key is to be registered, cycle the single key through the registration process 4 or 5 times.

A.1.2 To register an additional Master Key:

a. Insert a registered Master key into the ignition switch (do not turn ignition on).
b. Depress and release the gas pedal 5 times.
c. Depress and release the brake pedal 6 times.
d. Remove the Master key from the ignition switch.
e. Insert new key to be registered into the ignition switch (do not turn ignition on).
f. Depress the gas pedal once.
g. Wait approximately 1 minute until the security light stops blinking.
h. Remove the key.
i. Depress and release the brake pedal once.
j. Programming mode completes after 10 seconds.

A.1.3 To register an additional Valet Key:

a. Insert a registered Master key into the ignition switch (do not turn ignition on).
b. Depress and release the gas pedal 4 times.
c. Depress and release the brake pedal 5 times.
d. Remove the Master key from the ignition switch.
e. Insert new key to be registered into the ignition switch (do not turn ignition on).
f. Depress the gas pedal once.
g. Wait approximately 1 minute until the security light stops blinking.
h. Remove the key.
i. Depress and release the brake pedal once.
j. Programming mode completes after 10 seconds.

A.1.4 To delete all other existing keys:

a. Insert a registered Master key into the ignition switch (do not turn ignition on).
b. Depress and release the gas pedal 6 times.
c. Depress and release the brake pedal 7 times.

d. Remove the Master key from the ignition switch.
e. Insert new key to be registered into the ignition switch (do not turn ignition on).
f. Depress the gas pedal once.
g. Wait approximately 1 minute until the security light stops blinking.
h. Remove the key.
i. Depress and release the brake pedal once.
j. Programming mode completes after 10 seconds.

A.2 Procedure to be followed for the following vehicles:

Make	Model	Year	Remark
Toyota	Sequoia	2003	
Lexus	LS430	2001-2003	
	SC430	2002-2003	

A.2.1 To register an additional Master or Valet Key:
a. Ensure there is no key in the ignition.
b. While sitting in driver's seat, close all vehicle doors, but do not lock them.
c. Insert a registered Master key into the ignition switch.
d. Turn ignition switch ON then OFF 5 times.
e. Open, then close, the driver's door 6 times. This must be completed within 35 seconds of finishing the previous step (item d above).
f. Remove the Master key from the ignition switch.
g. Insert new key to be registered into the ignition switch (do not turn ignition on). This must be completed within 10 seconds of removing the Master key.
h. Wait approximately 60 seconds until the Theft light goes out.
i. Remove the key.
j. Programming mode is complete.

A.2.2 To delete all other existing keys:
a. Ensure there is no key in the ignition.

b. While sitting in drivers seat, close all vehicle doors, but do not lock them.
c. Insert a registered Master key into the ignition switch.
d. Turn ignition switch ON then OFF 6 times.
e. Open, then close, the driver's door 7 times. This must be completed within 35 seconds of finishing the previous step (item d above).
f. Remove the Master key from the ignition switch.
g. The Master key is the only key now programmed into the ECU.

A.3 Procedure to be followed for the following vehicles:

Make	Model	Year	Remark
Lexus	LS400	1997	

A.3.1 To register a new Master Key after installing a new ECU:

a. While sitting in driver's seat, close all vehicle doors, but do not lock them.
b. Insert a working "Master" key into the ignition switch.
c. Turn ignition switch ON then OFF.
d. Remove key from ignition switch.
e. Open, then close, the driver's door. Programming mode is complete.

A.3.2 To register an additional Master Key:

a. Ensure there is no key in the ignition.
b. While sitting in driver's seat, close all vehicle doors, but do not lock them.
c. Insert a working "Master" key in the ignition and turn lock to On 5 times.
d. Open and shut the driver door 6 times.
e. Remove the "Master key from the ignition.

f. Insert the new in-programmed key in the ignition to the ON position for a few minutes until the security light goes out.
g. Remove the key, open and shut the driver door once. The key is now programmed as a master.

A.3.3 To register an additional Valet Key:

a. Ensure there is no key in the ignition.
b. While sitting in drivers seat, close all vehicle doors, but do not lock them.
c. Insert a registered Master key into the ignition switch.
d. Turn ignition switch ON then OFF 4 times leaving the ignition switch in the ON position on the 4th cycle. This operation must be completed within 15 seconds of inserting the key into the ignition switch.
e. Open, then close, the driver's door within 15 seconds of starting step d (timing starts when Master key was inserted into the ignition switch).
f. Open, then close, the driver's door 4 times. This must be completed within 20 seconds of closing the door in the previous step (item e above).
g. Remove the Master key from the ignition switch. This must be completed within 20 seconds of closing the door in step e above.
h. Insert new key to be registered into the ignition switch. This must be completed within 10 seconds of removing the Master key.
i. Turn ignition switch ON. This must be completed within 10 seconds of inserting the key into the ignition switch.
j. Wait at least 60 seconds, then turn ignition switch OFF and remove key.
k. Key is now registered in ECU.
l. Another key may be registered if it is inserted into the ignition switch within 10 seconds or removing the previous key, and repeating steps i through k.
m. Open, then close, the driver's door. Programming mode is complete.

A.3.4 To delete all other existing keys:

a. Ensure there is no key in the ignition.
b. While sitting in driver's seat, close all vehicle doors, but do not lock them.
c. Insert a registered Master key into the ignition switch.
d. Turn ignition switch ON then OFF 6 times leaving the ignition switch in the ON position on the 6th cycle. This operation must be completed within 15 seconds of inserting the key into the ignition switch.
e. Open, then close, the driver's door within 15 seconds of starting step d (timing starts when Master key was inserted into the ignition switch).
f. Open, then close, the driver's door 6 times. This must be completed within 20 seconds of closing the door in the previous step (item e above).
g. Remove the Master key from the ignition switch. This must be completed within 20 seconds of closing the door in step e above.
h. Open, then close, the driver's door. Programming mode is complete.

A.4 Procedure to be followed for the following vehicles:

Make	Model	Year	Remark
Toyota	Prius	2001-2003	

A.4.1 To register Keys in a new ECU:

a. Ensure there is no key in the ignition.
b. While sitting in driver's seat, close all vehicle doors, but do not lock them.
c. Insert first new Master key into the ignition switch.
d. Wait 5 seconds, then remove key from ignition switch.
e. Insert second new Master key into the ignition switch.
f. Wait 5 seconds, then remove key from ignition switch.
g. Insert new Valet key into the ignition switch.

h. Wait 5 seconds, then remove key from ignition switch.
i. All 3 keys should now turn off the theft light, but will no start the vehicle.
j. Insert a Master Key into the ignition switch, and turn ignition switch on.
a. Short OBD2 connector terminal 4 to terminal 13 using a wire or paper clip.
i. Wait 30 minutes, then turn ignition switch off and remove shorting wire from OBD2. Programming mode is complete. Vehicle should now start with any of the 3 keys.

A.4.2 To register an additional Master or Valet Key:

a. Ensure there is no key in the ignition.
b. While sitting in driver's seat, close all vehicle doors, but do not lock them.
c. Insert a registered Master key into the ignition switch.
d. Quickly turn ignition switch ON then OFF 5 times.
e. Quickly open, then close, the driver's door 6 times.
f. Remove the Master key from the ignition switch.
g. Insert new key to be registered into the ignition switch (do not turn ignition on). This must be completed within 10 seconds of removing the Master key.
h. Leave key in the ignition switch for a minimum of 60 seconds, until the Theft light goes out.
i. Remove the key from the ignition switch.
j. Key is now registered in ECU.

A.5 Procedure to be followed for the following vehicles:

Make	Model	Year	Remark
Lexus	GX470	2003 - 2004	
	LS430	2001-2003	
	LX470	2003 - 2004	
	SC430	2002-2003	

C.5.1 To register Keys in a new Immobilizer:

a. Theft light should be on indicating that the immobilzer is in Auto learn mode.
b. Insert first Master key (4D with an id of 32, 52 or b) into the ignition switch. Theft light will blink once then remain on.
c. Remove key from ignition switch.
d. Repeat steps b and c for the remaining 3 keys. Last key registered is the Valet key (4D with an id of 72 or 92).
e. Removing fourth key closes Auto learn mode.
f. Once Auto learn mode is closed the Immobilizer must be resynchronized with the ECU, else vehicle will not start. Insert a Master Key into the ignition switch, and turn ignition switch on (do not try to start the vehicle).
g. Short OBD2 connector terminal 4 to terminal 13 using a wire or paper clip.
h. Wait for 30 minutes.
i. Remove shorting wire from OBD2 connector.
j. Turn ignition switch off and remove key.
k. Reinsert key and verify that vehicle can now be started.

Notes: Up to 4 keys may be registered. If less than 4 keys are registered, Auto learn mode must be closed manually. To close Auto learn mode, turn ignition switch on, then off, 5 times within a 10 second period, then remove the key from the ignition switch.

Theft light blinking two long blinks, and one short blink, indicates that Auto learn mode failed.

Theft light blinking two short blinks, and two long blinks, indicates that a key that has already been registered, was registered a second time.

A.6 Procedure to be followed for the following vehicles:

Make	Model	Year	Remark
Toyota	Sequoia	2003	
Toyota	Camry	2001 - 2004	
Toyota	Solara	2003 - 2004	
Lexus	LS430	2004	
Lexus	ES330	2004	
Lexus	RX330	2004	VIN starts with J or 2

A.6.1 To register 3 Keys (2 Master, 1 Valet) in a new Immobilizer:

a. Ensure there is no key in the ignition.
b. While sitting in driver's seat, close all vehicle doors, but do not lock them.
c. Insert first Master key into the ignition switch and wait 5 seconds.
d. Remove key and insert second Master key into the ignition switch and wait 5 seconds.
e. Remove key and insert Valet key into the ignition switch and wait 5 seconds.
f. Remove key.
l. The Immobilizer must be resynchronized with the ECU, else vehicle will not start. Insert a Master Key into the ignition switch, and turn ignition switch on (do not try to start the vehicle).
m. Short OBD2 connector terminal 4 to terminal 13 using a wire or paper clip.
n. Wait for 30 minutes.
o. Remove shorting wire from OBD2 connector.
p. Turn ignition switch off and remove key.
q. Reinsert key and verify that vehicle can now be started.

To register less than 3 Keys in a new Immobilizer:

a. Ensure there is no key in the ignition.
b. While sitting in driver's seat, close all vehicle doors, but do not lock them.

c. Insert first Master key into the ignition switch and wait 5 seconds.
d. Remove key. If required, insert a second key into the ignition switch, wait 5 seconds then remove key.
e. Insert first Master key into the ignition switch.
f. Quickly turn ignition switch ON then OFF 5 times.
g. Remove key.
h. The Immobilizer must be resynchronized with the ECU, else vehicle will not start. Insert a Master Key into the ignition switch, and turn ignition switch on (do not try to start the vehicle).
i. Short OBD2 connector terminal 4 to terminal 13 using a wire or paper clip.
j. Wait for 30 minutes.
k. Remove shorting wire from OBD2 connector.
l. Turn ignition switch off and remove key.
m. Reinsert key and verify that vehicle can now be started.

A.7 Procedure to be followed for the following vehicles:

Make	Model	Year	Remark
Toyota	4Runner	2003	
	Camry	2003	V6 Engine
	LandCruiser	2003	
	Sienna	2004	

A.7.1 To register Keys in a new Immobilizer:
a. Theft light should be on indicating that the immobilzer is in Auto learn mode.
b. Insert first Master key (4D with an id of 32, 52 or b) into the ignition switch. Theft light will blink once then remain on.
c. Remove key from ignition switch.
d. Repeat steps b and c for the remaining 3 keys. Last key registered is the Valet key (4D with an id of 72 or 92).
e. Removing fourth key closes Auto learn mode.
f. Once Auto learn mode is closed the Immobilizer must be resynchronized with the ECU, else vehicle will not start. Insert a Master Key into the ignition

switch, and turn ignition switch on (do not try to start the vehicle).

g. Short OBD2 connector terminal 4 to terminal 13 using a wire or paper clip.
h. Wait for 30 minutes.
i. Remove shorting wire from OBD2 connector.
j. Turn ignition switch off and remove key.
k. Reinsert key and verify that vehicle can now be started.

Notes: Up to 4 keys may be registered. If less than 4 keys are registered, Auto learn mode must be closed manually. To close Auto learn mode, turn ignition switch on, then off, 5 times within a 10 second period, step on the brake, then remove the key from the ignition switch.

Theft light blinking two long blinks, and one short blink, indicates that Auto learn mode failed.

Theft light blinking two short blinks, and two long blinks, indicates that a key that has already been registered, was registered a second time.

A.8 Procedure to be followed for the following vehicles:

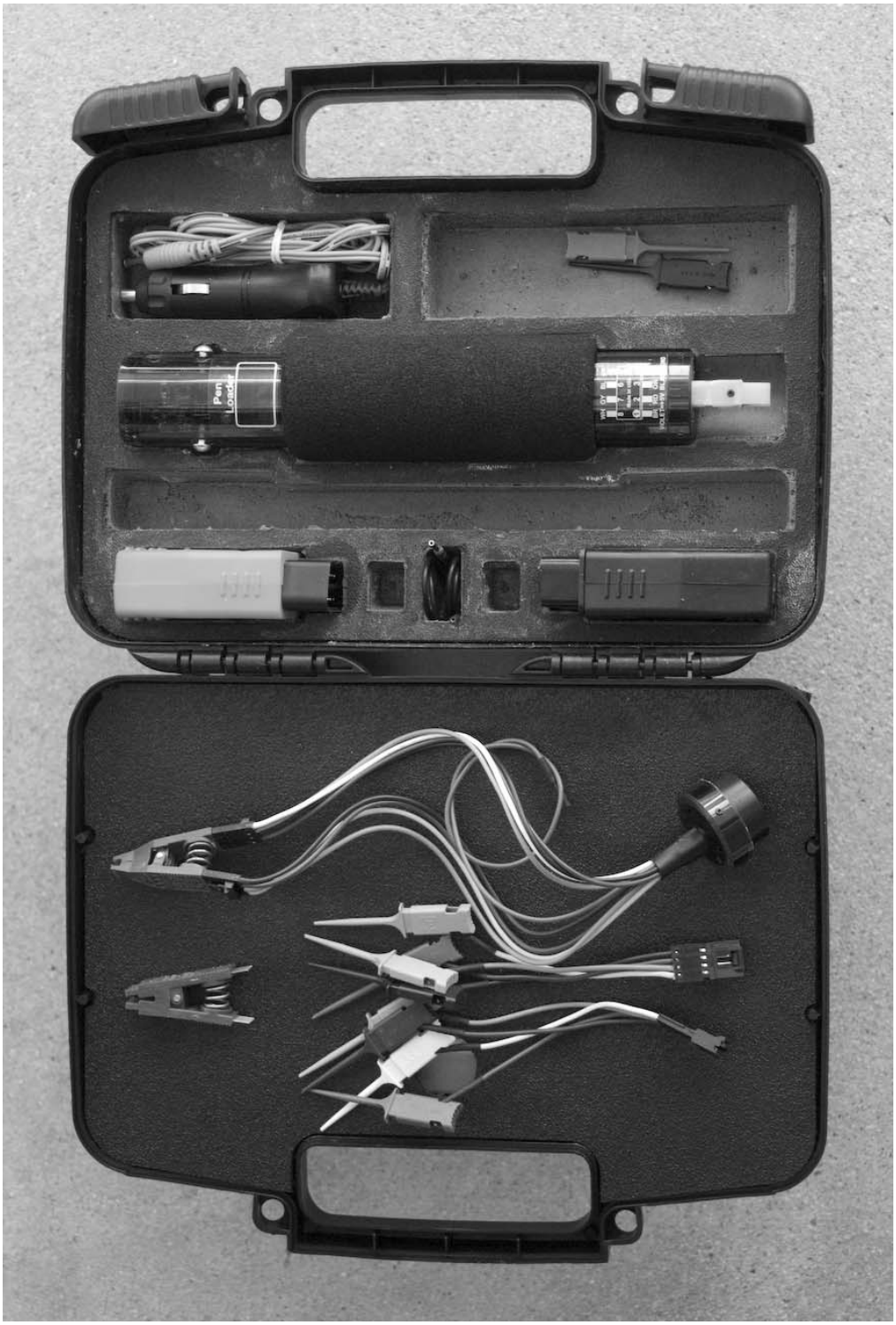
Make	Model	Year	Remark
Saab		2003-2009	

A.8.1 To register Keys in the Immobilizer – use AD t-code Pro or MV Pro:

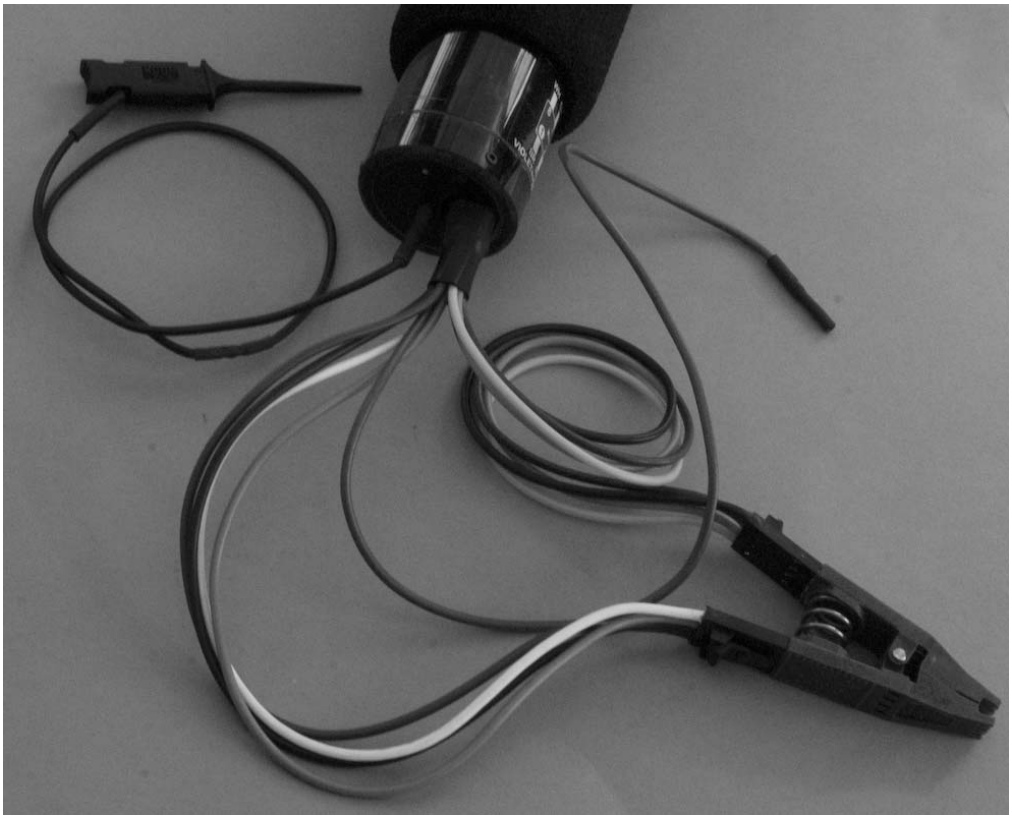
a. Go to type 5 under immo. section with key in the "on" position.
b. Next menu you will see "Learn Key".
c. After that has been completed key has been registered. Car will not start until the immo is married to the ECU.
d. Use the black dongle provided in the kit to marry system.
e. Turn key to "ON" and install the black dongle to the data port "OBDII".

APPENDIX B

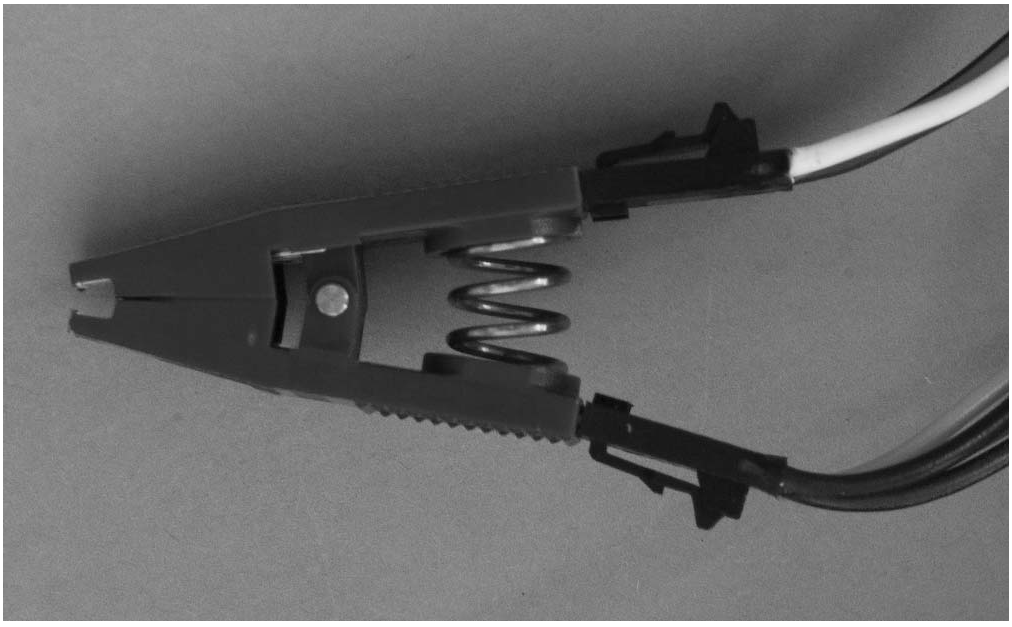
User Manual – *Circuit Board Photos*



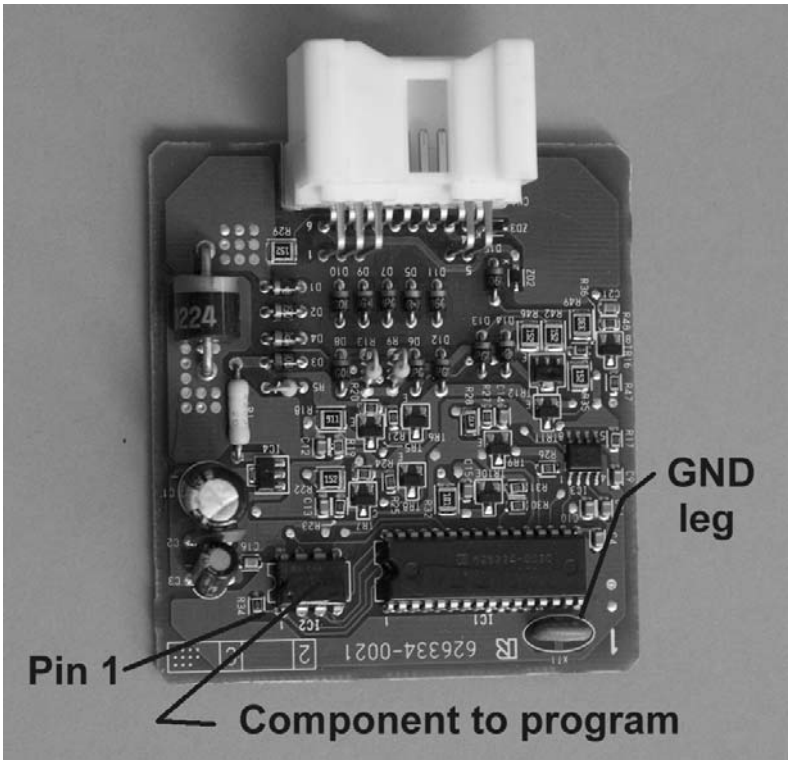
Penloader kit



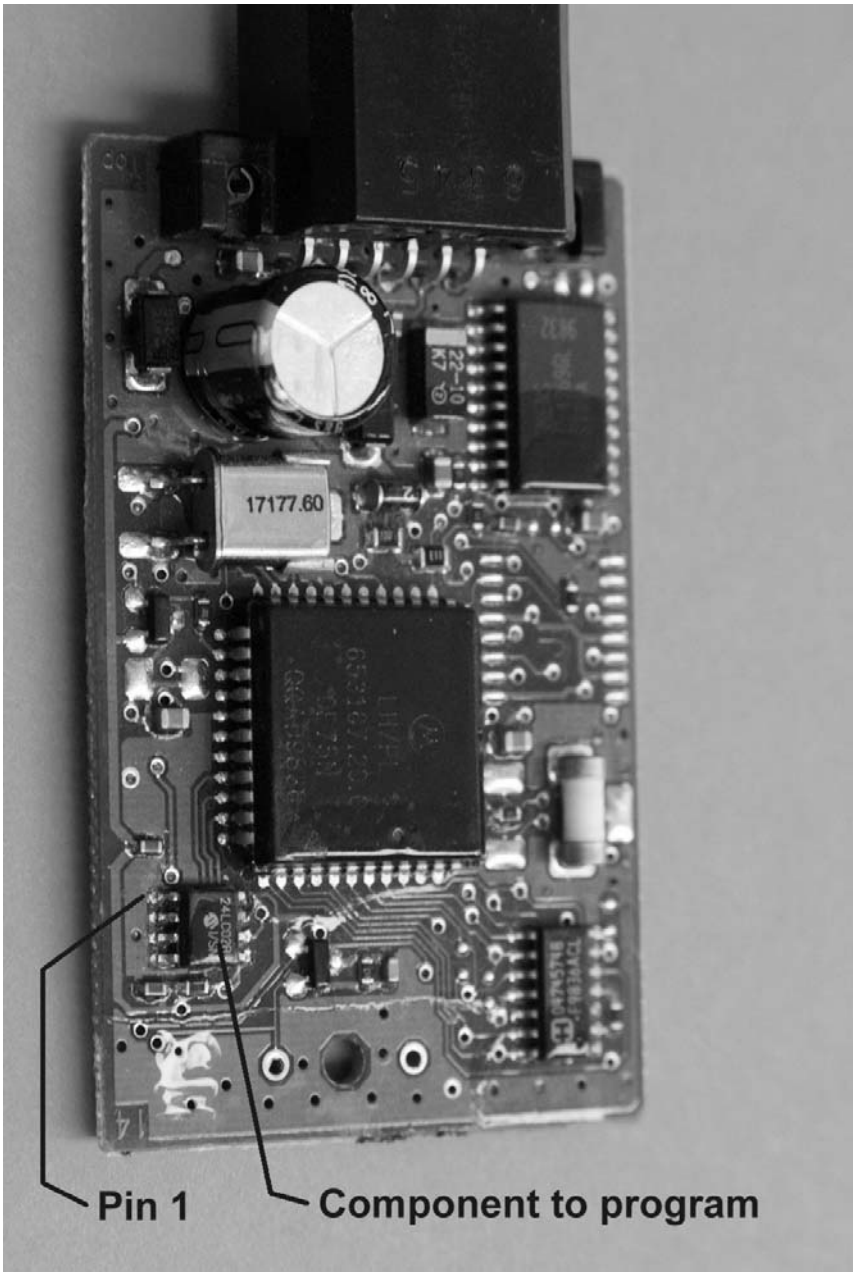
Attachment of Pomona clip to Penloader



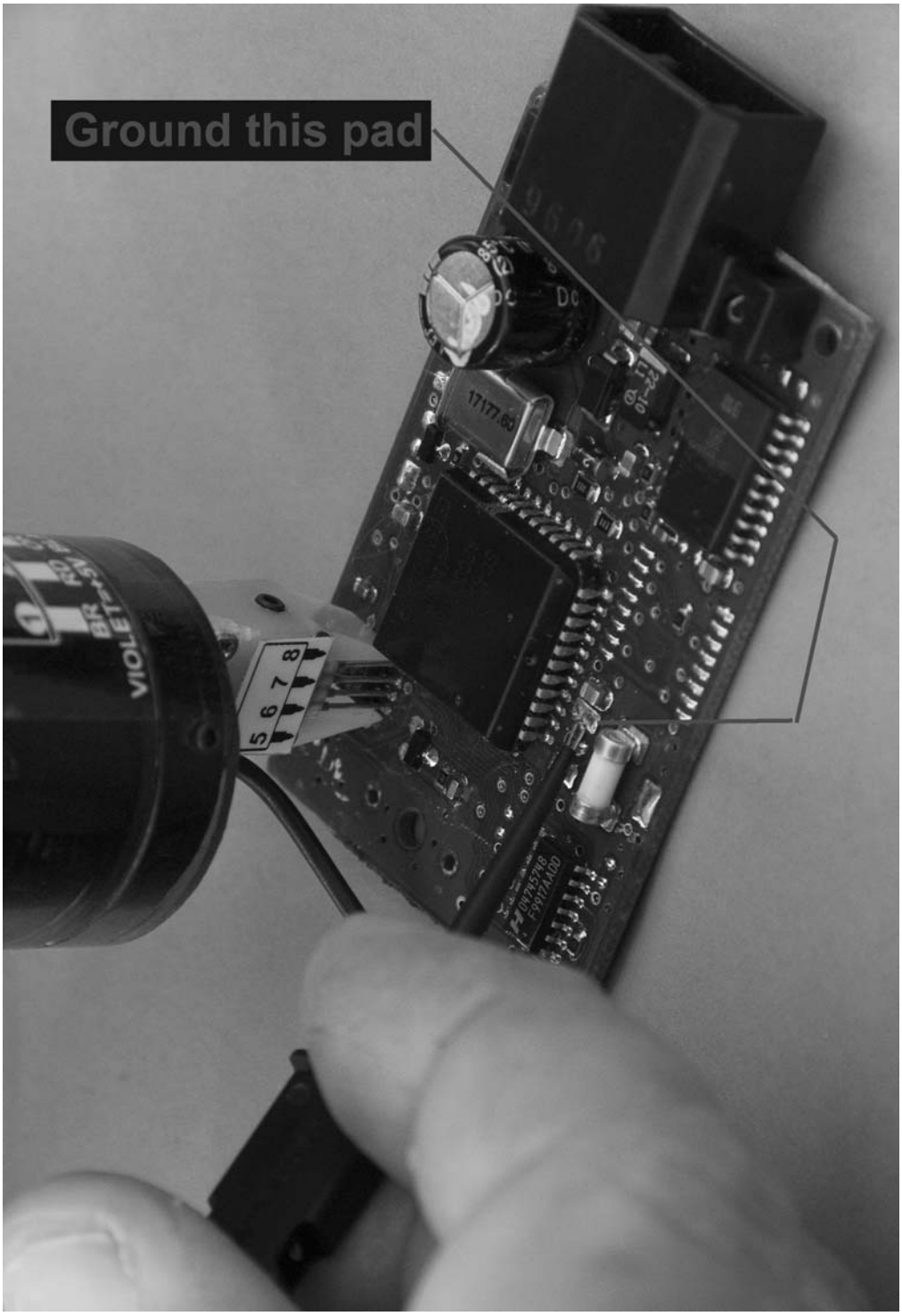
Correct installation of extension cables to Pomona clip



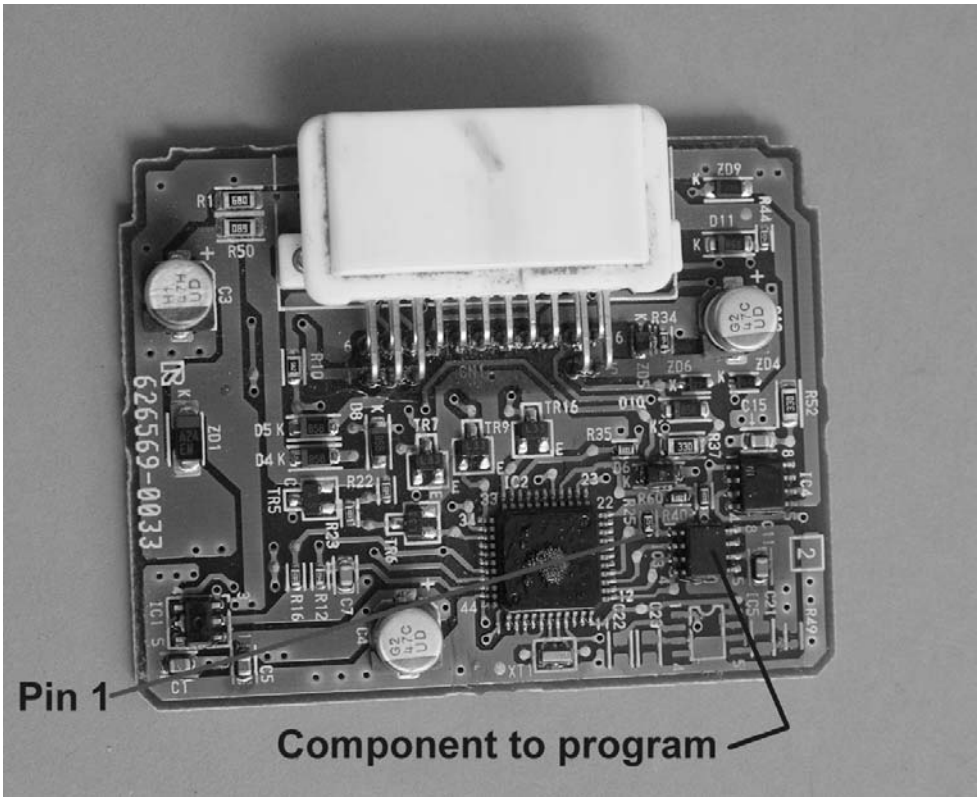
Circuit Board from 34010 module



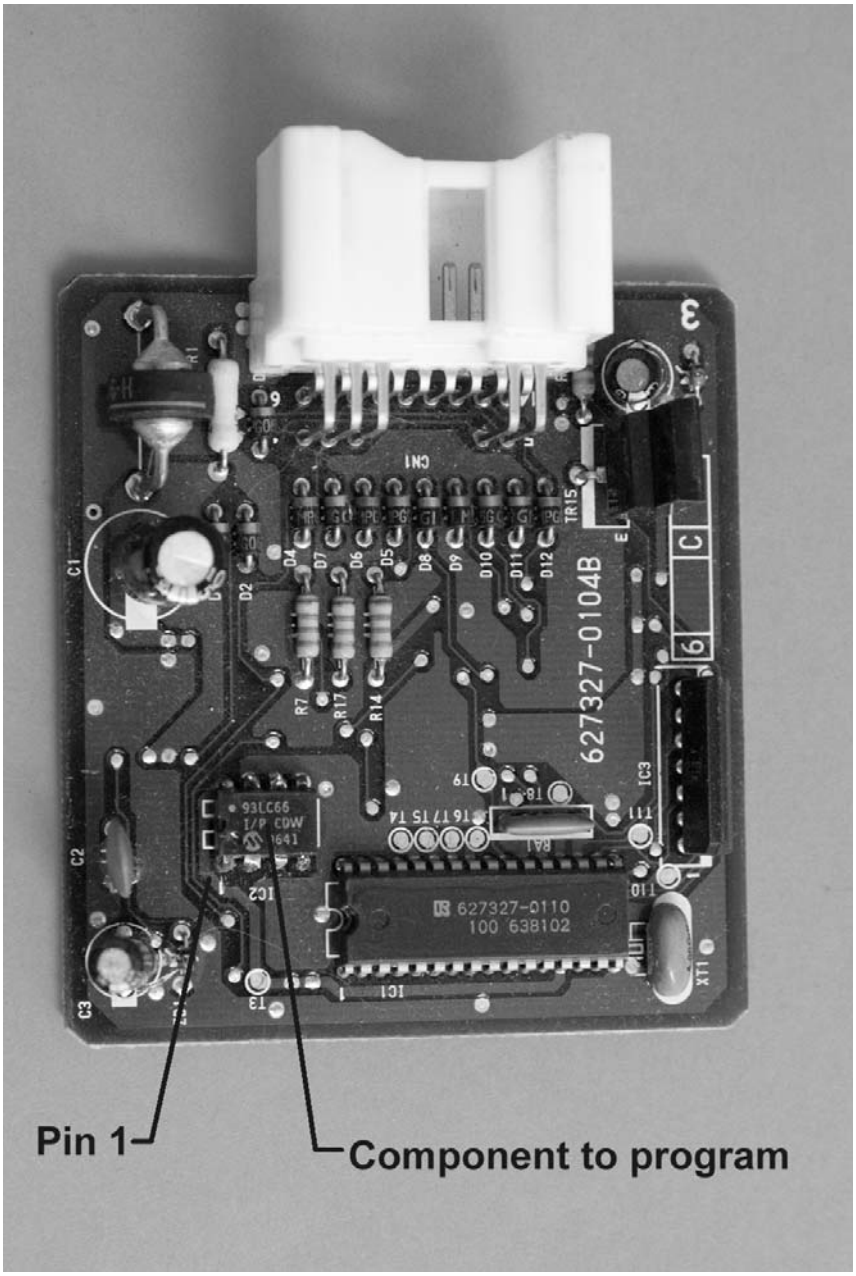
Chrysler (Type 1) PIN read



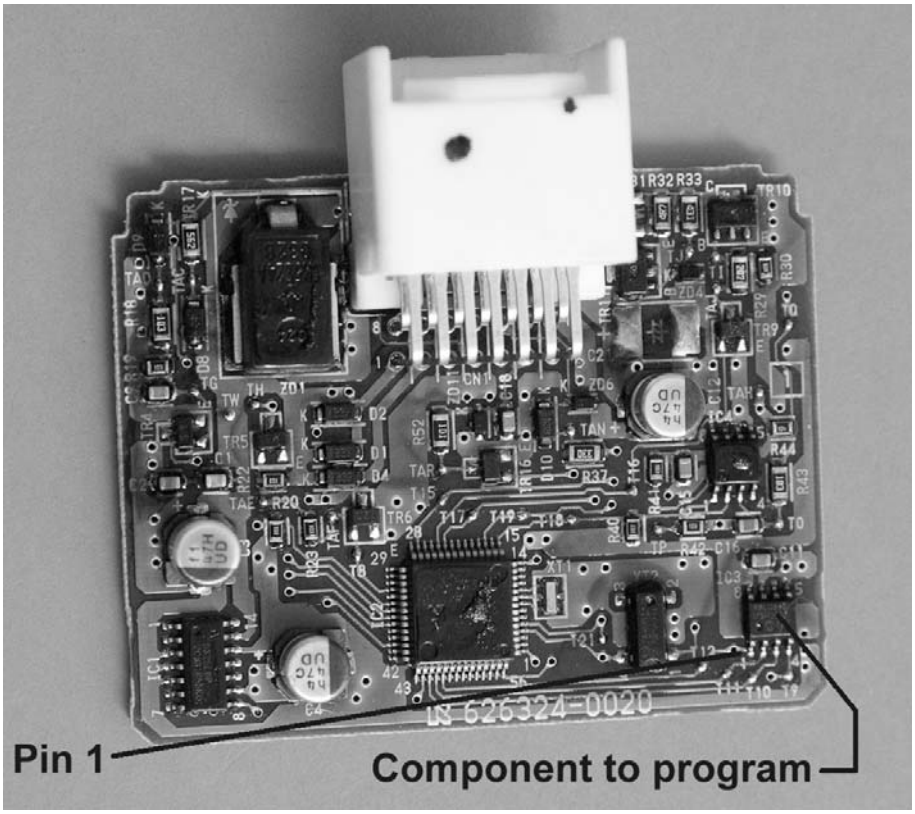
Chrysler (Type 1) – circuit board pad to ground before reading PIN



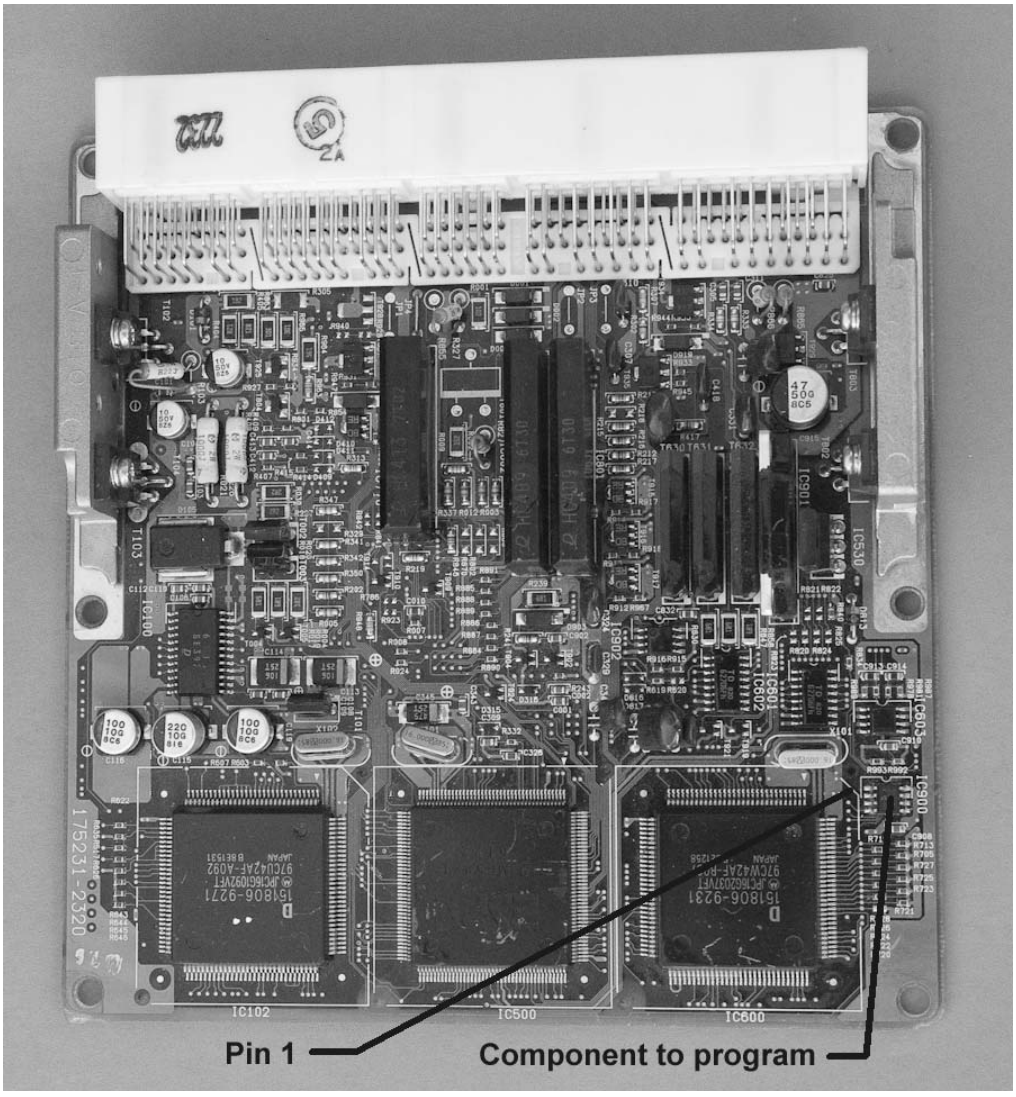
Circuit Board from 02060 module



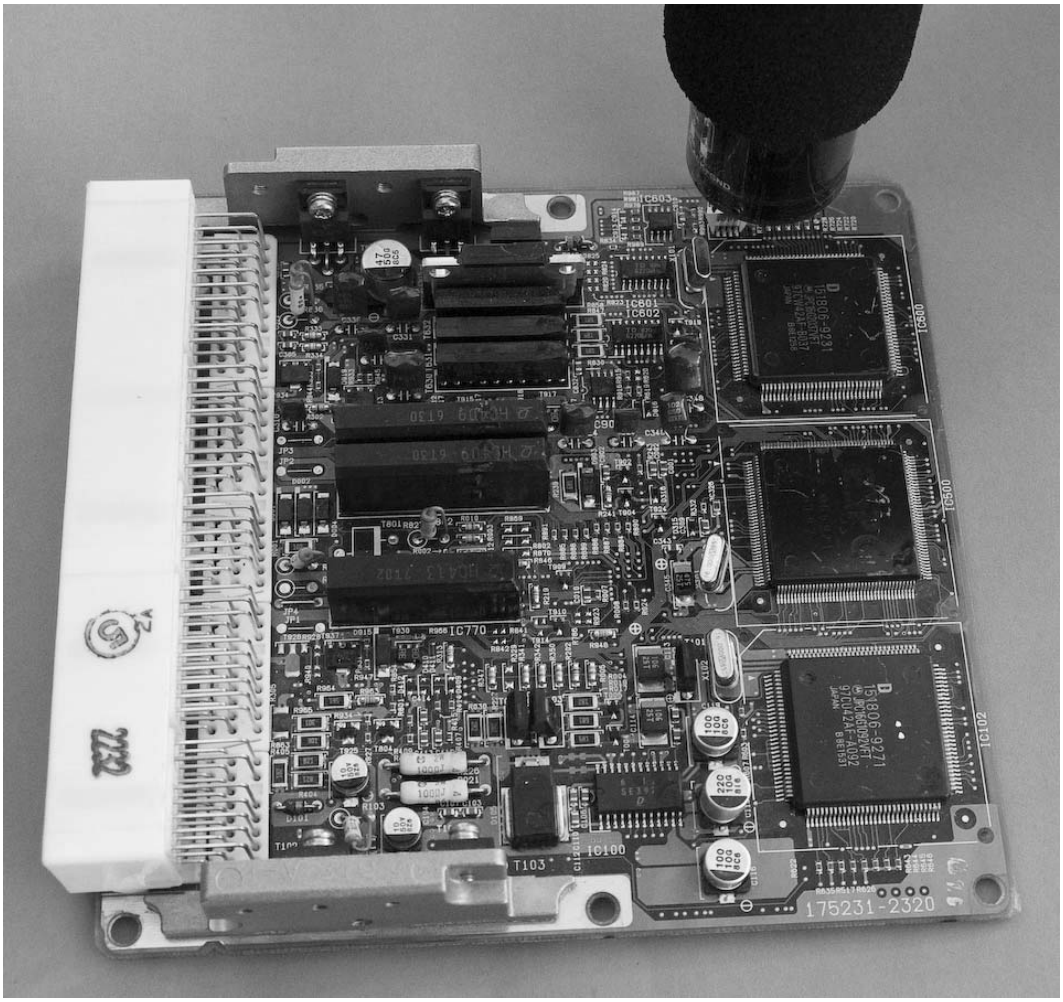
Circuit Board from 50020 module



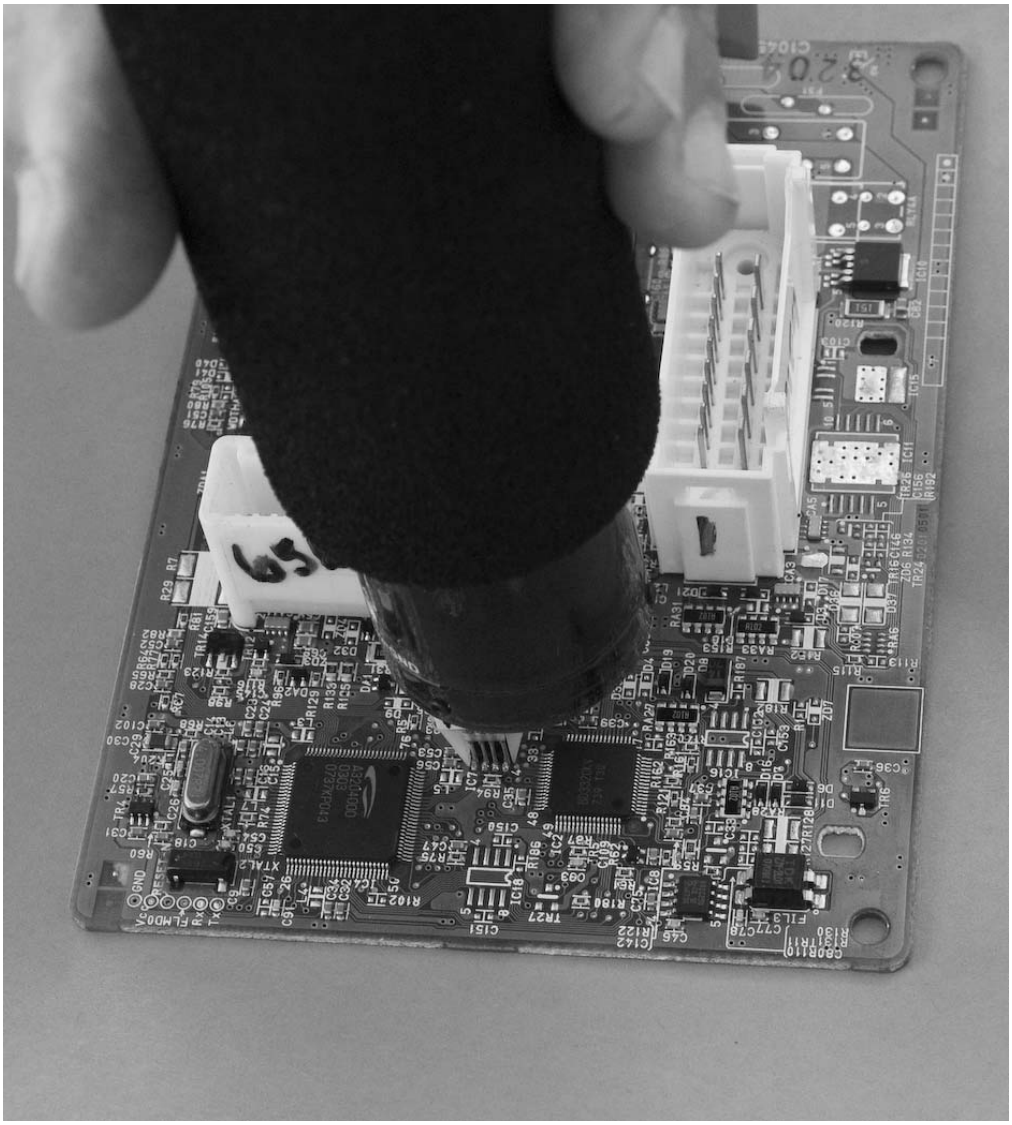
Circuit Board from AA010 module



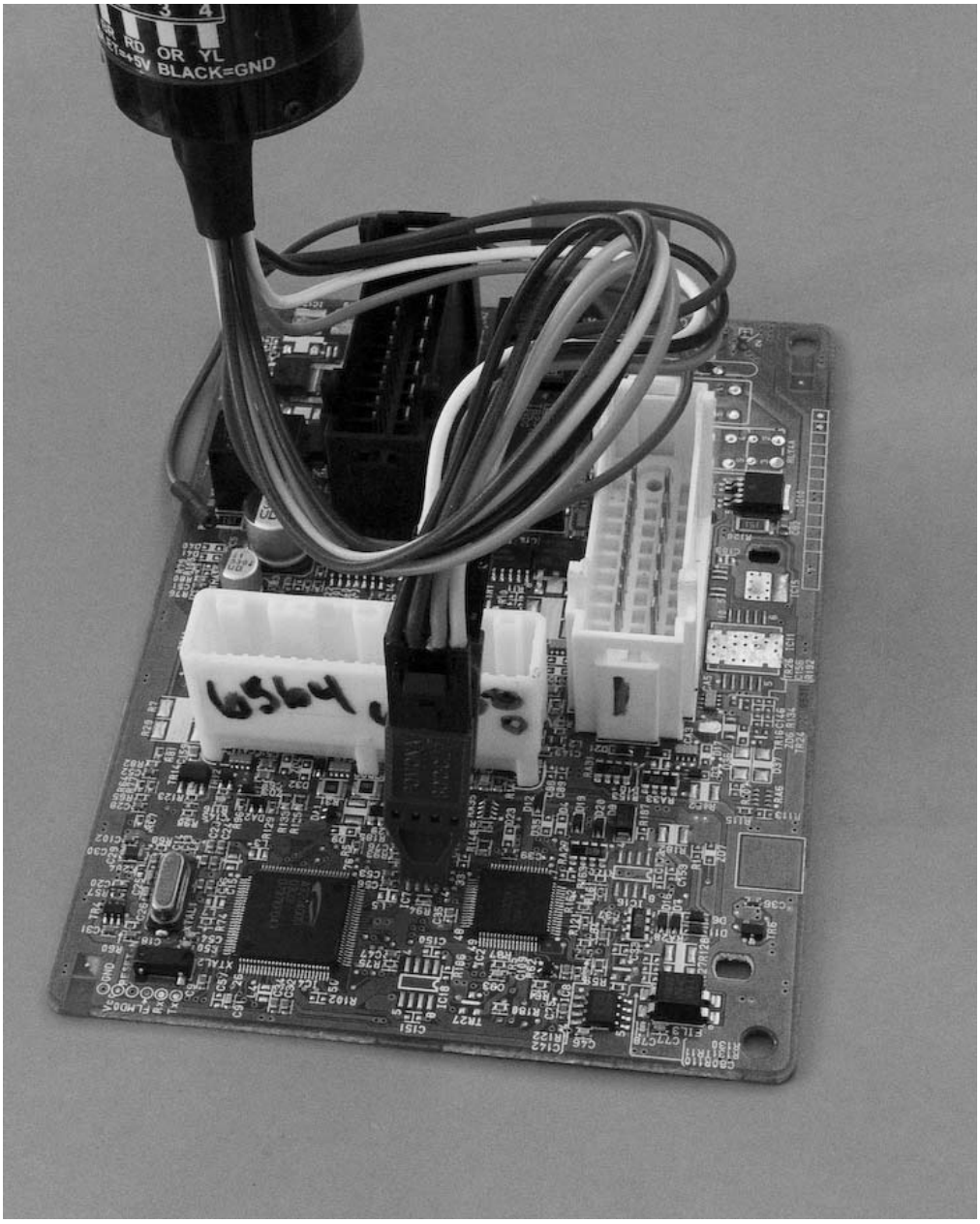
Toyota-Lexus 16bit ECU circuit board



Penloader installed on Toyota-Lexus 16bit ECU circuit board



Penloader installed on Nissan 09 BCM circuit board



Pomona clip installed on Nissan 09 BCM circuit board

2003 and later Sequoia immobilizer location behind instrument cluster.